

Introduction to Human-Computer Interaction

User Interface Design

Lecture 5

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with acknowledgements to:
Petra Isenberg, Anastasia Bezerianos,
Anthony Tang, Nic Marquardt, Tobias
Isenberg, Raimund Dachsel

recap: graphical user interface

interface

that uses *output* peripherals (screen, projector)

+

some *input* peripherals (mouse, pen) that provide *relative positions w.r.t.* the *output* peripherals

to

allow reference to aspects on the interface using pointing (thus linking input/output)

*what makes a **good** gui?*

- what makes an interface easy, hard, or “natural”?

wget

- GNU Wget is a free software package for retrieving files using HTTP, HTTPS and FTP, the most widely-used Internet protocols. It is a non-interactive commandline tool, so it may easily be called from scripts, cron jobs, terminals without X-Windows support, etc.
- GNU Wget has many features to make retrieving large files or mirroring entire web or FTP sites easy, including:
 - Can resume aborted downloads, using REST and RANGE
 - Can use filename wild cards and recursively mirror directories
 - NLS-based message files for many different languages
 - Optionally converts absolute links in downloaded documents to relative, so that downloaded documents may link to each other locally
 - ...

```
C:\Windows\System32\cmd.exe
C:\Users\Nadia\Documents\Programs\Wget>wget -help
GNU Wget 1.16, a non-interactive network retriever.
Usage: wget [OPTION]... [URL]...

Mandatory arguments to long options are mandatory for short options too.

Startup:
-U, --version          display the version of Wget and exit.
-h, --help            print this help.
-b, --background      go to background after startup.
-e, --execute=COMMAND execute a 'wgetrc'-style command.

Logging and input file:
-o, --output-file=FILE log messages to FILE.
-a, --append-output=FILE append messages to FILE.
-d, --debug           print lots of debugging information.
-q, --quiet           quiet (no output).
-v, --verbose         be verbose (this is the default).
-nv, --no-verbose     turn off verbosity, without being quiet.
--report-speed=TYPE  Output bandwidth as TYPE. TYPE can be bits.
-i, --input-file=FILE download URLs found in local or external FILE

-F, --force-html      treat input file as HTML.
-B, --base=URL        resolves HTML input-file links (-i -F)
                    relative to URL.
--config=FILE        Specify config file to use.
--no-config          Do not read any config file.

Download:
-t, --tries=NUMBER   set number of retries to NUMBER (0 unlimits).
--retry-connrefused retry even if connection is refused.
-O, --output-document=FILE write documents to FILE.
-nc, --no-clobber    skip downloads that would download to
                    existing files (overwriting them).
-c, --continue       resume getting a partially-downloaded file.
--start-pos=OFFSET  start downloading from zero-based position OFFSET.

PROGRESS.
--progress=TYPE     select progress gauge type.
--show-progress     display the progress bar in any verbosity mode.

-T, --timestamping   don't re-retrieve files unless newer than
                    local.
--no-use-server-timestamps don't set the local file's timestamp by
                    the one on the server.
-S, --server-response print server response.
--spider            don't download anything.
-T, --timeout=SECONDS set all timeout values to SECONDS.
--dns-timeout=SECS  set the DNS lookup timeout to SECS.
--connect-timeout=SECS set the connect timeout to SECS.
--read-timeout=SECS set the read timeout to SECS.
-w, --wait=SECONDS   wait SECONDS between retrievals.
--waitretry=SECONDS wait 1..SECONDS between retries of a retrieval.

RANDOM.
--random-wait       wait from 0.5*WAIT...1.5*WAIT secs between retrievals.

PROXY.
--no-proxy         explicitly turn off proxy.
-Q, --quota=NUMBER set retrieval quota to NUMBER.
--bind-address=ADDRESS bind to ADDRESS (hostname or IP) on local host.

RATE.
--limit-rate=RATE  limit download rate to RATE.
--no-dns-cache     disable caching DNS lookups.
--restrict-file-names=OS restrict chars in file names to ones OS allows.

CASE.
--ignore-case     ignore case when matching files/directories.
-4, --inet4-only  connect only to IPv4 addresses.
-6, --inet6-only  connect only to IPv6 addresses.
--prefer-family=FAMILY connect first to addresses of specified family.

IP.
--user=USER       one of IPv6, IPv4, or none.
--password=PASS   set both ftp and http user to USER.
--ask-password    prompt for passwords.
--no-iri         turn off IRI support.
```

```
--remote-encoding=ENC use ENC as the default remote encoding.
--unlink            remove file before clobber.

Directories:
-nd, --no-directories don't create directories.
-X, --force-directories force creation of directories.
-nH, --no-host-directories don't create host directories.
--protocol-directories use protocol name in directories.
-P, --directory-prefix=PREFIX save files to PREFIX/...
--cut-dirs=NUMBER ignore NUMBER remote directory components.

HTTP options:
--http-user=USER     set http user to USER.
--http-password=PASS set http password to PASS.
--no-cache           disallow server-cached data.
--default-page=NAME  Change the default page name (normally this is 'index.html').
-E, --adjust-extension save HTML/CSS documents with proper extensions.
--ignore-length     ignore 'Content-Length' header field.
--header=STRING     insert STRING among the headers.
--max-redirect       maximum redirections allowed per page.
--proxy-user=USER   set USER as proxy username.
--proxy-password=PASS set PASS as proxy password.
--referer=URL       include 'Referer: URL' header in HTTP requests.
--save-headers      save the HTTP headers to file.
-U, --user-agent=AGENT identify as AGENT instead of Wget/VERSION.
--no-http-keep-alive disable HTTP keep-alive (persistent connections).
--no-cookies        don't use cookies.
--load-cookies=FILE load cookies from FILE before session.
--save-cookies=FILE save cookies to FILE after session.
--keep-session-cookies load and save session (non-permanently).
--post-data=STRING  use the POST method; send STRING as data.
--post-file=FILE    use the POST method; send contents of FILE.
--method=HTTPMethod use method "HTTPMethod" in the request.
--body-data=STRING Send STRING as data. --method MUST be POST.
--body-file=FILE    Send contents of FILE. --method MUST be POST.
--content-disposition honor the Content-Disposition header.
--content-on-error  choosing local file names (EXPERIMENTAL).
--content-on-error output the received content on server error.
--auth-no-challenge send Basic HTTP authentication info without first waiting for the server challenge.

HTTPS (SSL/TLS) options:
--secure-protocol=PR choose secure protocol, one of auto, SSLv3, TLSv1 and PFS.
--https-only        only follow secure HTTPS links.
--no-check-certificate don't validate the server's certificate.
--certificate=FILE  client certificate file.
--certificate-type=TYPE client certificate type, PEM or DER.
--private-key=FILE  private key file.
--private-key-type=TYPE private key type, PEM or DER.
--ca-certificate=FILE file with the bundle of CA's.
--ca-directory=DIR  directory where hash list of CA's is.
--random-file=FILE  file with random data for seeding the random number generator.
--egd-file=FILE     file naming the EGD socket with random numbers.

FTP options:
--ftp-user=USER     set ftp user to USER.
--ftp-password=PASS set ftp password to PASS.
--no-remove-listing don't remove 'listing' files.
--no-glob           turn off FTP file name globbing.
--no-passive-ftp    disable the "passive" transfer mode.
--preserve-permissions preserve remote file permissions.
--retr-symlinks     when recursing, get linked-to files.
```

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--no-check-certificate  don't validate the server's certificate.
--certificate=FILE      client certificate file.
--certificate-type=TYPE client certificate type, PEM or DER.
--private-key=FILE      private key file.
--private-key-type=TYPE private key type, PEM or DER.
--ca-certificate=FILE   file with the bundle of CA's.
--ca-directory=DIR     directory where hash list of CA's is stored.
--random-file=FILE     file with random data for seeding the SSL PRN

G.
--egd-file=FILE        file naming the EGD socket with random data.

FTP options:
--ftp-user=USER        set ftp user to USER.
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--no-glob              turn off FTP file name globbing.
--no-passive-ftp       disable the "passive" transfer mode.
--preserve-permissions preserve remote file permissions.
--retr=symlinks        when recursing, get linked-to files (not dir)

WARC options:
--warc-file=FILENAME   save request/response data to a .warc.gz file

--warc-header=STRING   insert STRING into the warcinfo record.
--warc-max-size=NUMBER set maximum size of WARC files to NUMBER.
--warc-cdx              write CDX index files.
--warc-dedup=FILENAME  do not store records listed in this CDX file.

--no-warc-digests      do not calculate SHA1 digests.
--no-warc-keep-log     do not store the log file in a WARC record.
--warc-tempdir=DIRECTORY location for temporary files created by the
                        WARC writer.

Recursive download:
-r, --recursive        specify recursive download.
-l, --level=NUMBER    maximum recursion depth (inf or 0 for infinite)
--delete-after        delete files locally after downloading them.
-k, --convert-links   make links in downloaded HTML or CSS point to
                        local files.
--backups=N           before writing file %, rotate up to N backup
                        files.
-K, --backup-converted before converting file %, back up as %.orig.
-m, --mirror          shortcut for -N -r -l inf --no-remove-listing

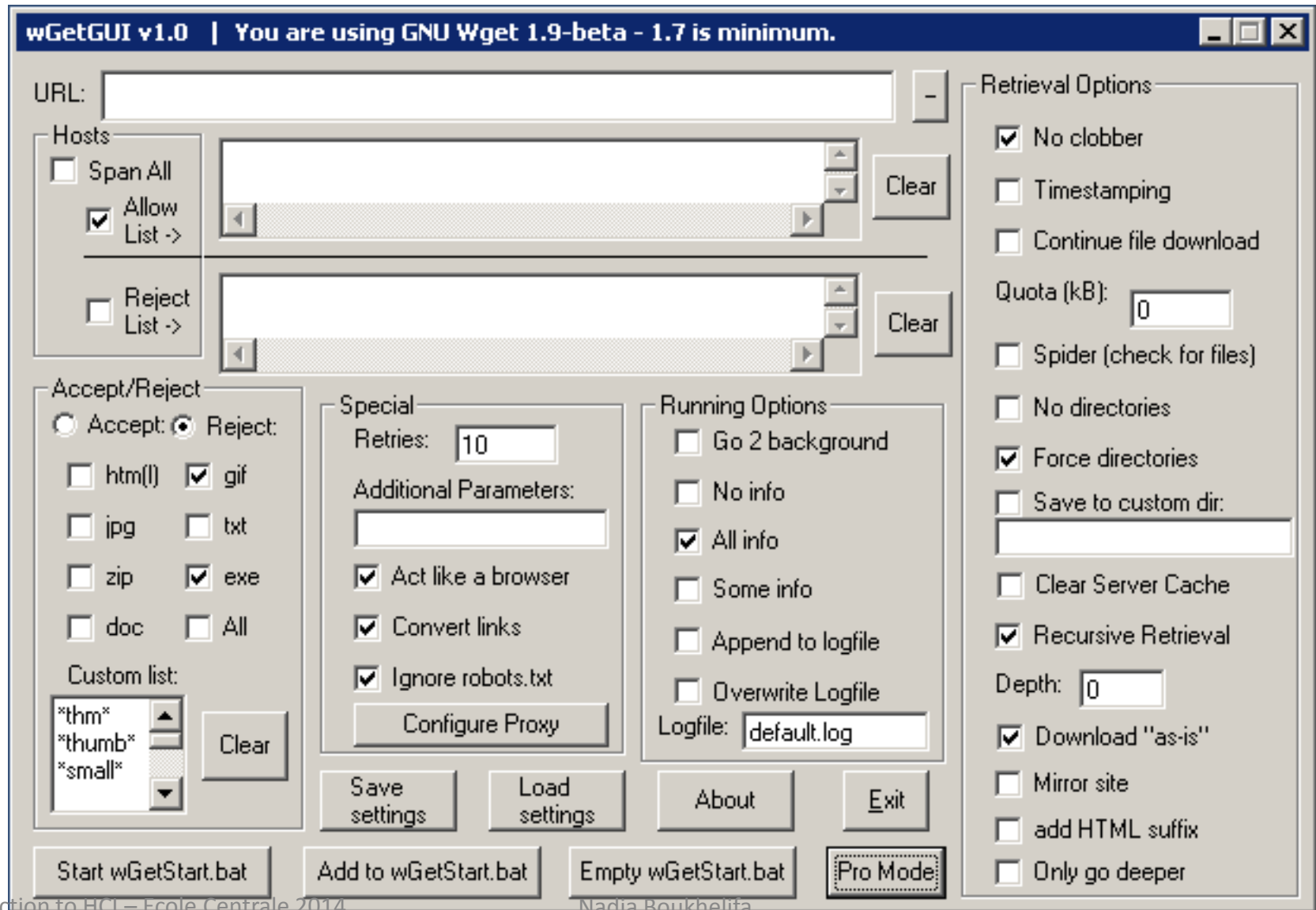
-p, --page-requisites get all images, etc. needed to display HTML page.
--strict-comments     turn on strict (SGML) handling of HTML comments.

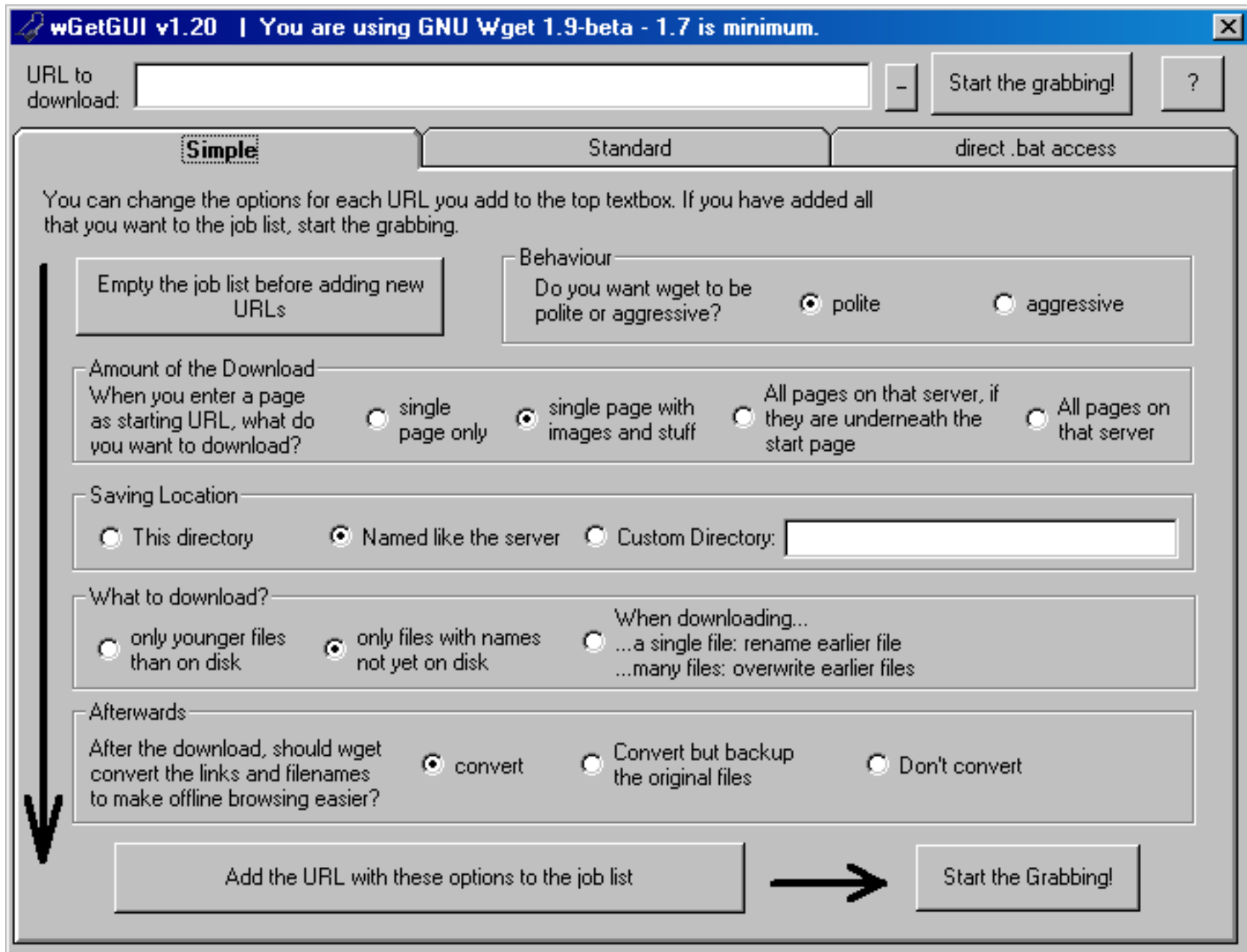
Recursive accept/reject:
-A, --accept=LIST      comma-separated list of accepted extensions.
-R, --reject=LIST      comma-separated list of rejected extensions.
--accept-regex=REGEX   regex matching accepted URLs.
--reject-regex=REGEX   regex matching rejected URLs.
--regex-type=TYPE      regex type (posix).
-D, --domains=LIST    comma-separated list of accepted domains.
--exclude-domains=LIST comma-separated list of rejected domains.
--follow-ftp          follow FTP links from HTML documents.
--follow-tags=LIST    comma-separated list of followed HTML tags.
--ignore-tags=LIST    comma-separated list of ignored HTML tags.
-H, --span-hosts      go to foreign hosts when recursive.
-L, --relative        follow relative links only.
-I, --include-directories=LIST list of allowed directories.
--trust-server-names  use the name specified by the redirection
                        url last component.
-X, --exclude-directories=LIST list of excluded directories.
-np, --no-parent      don't ascend to the parent directory.

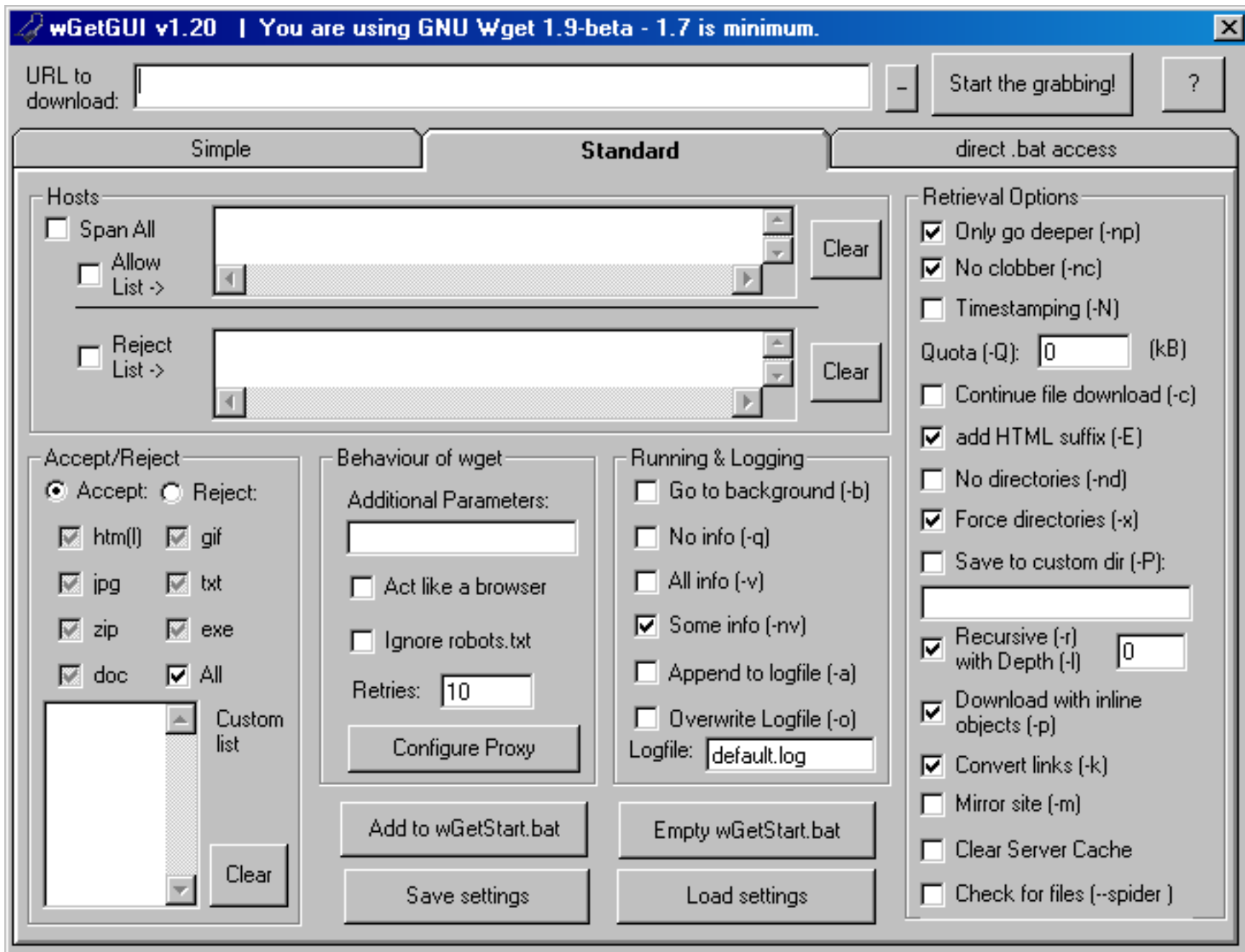
Mail bug reports and suggestions to <bug-wget@gnu.org>.

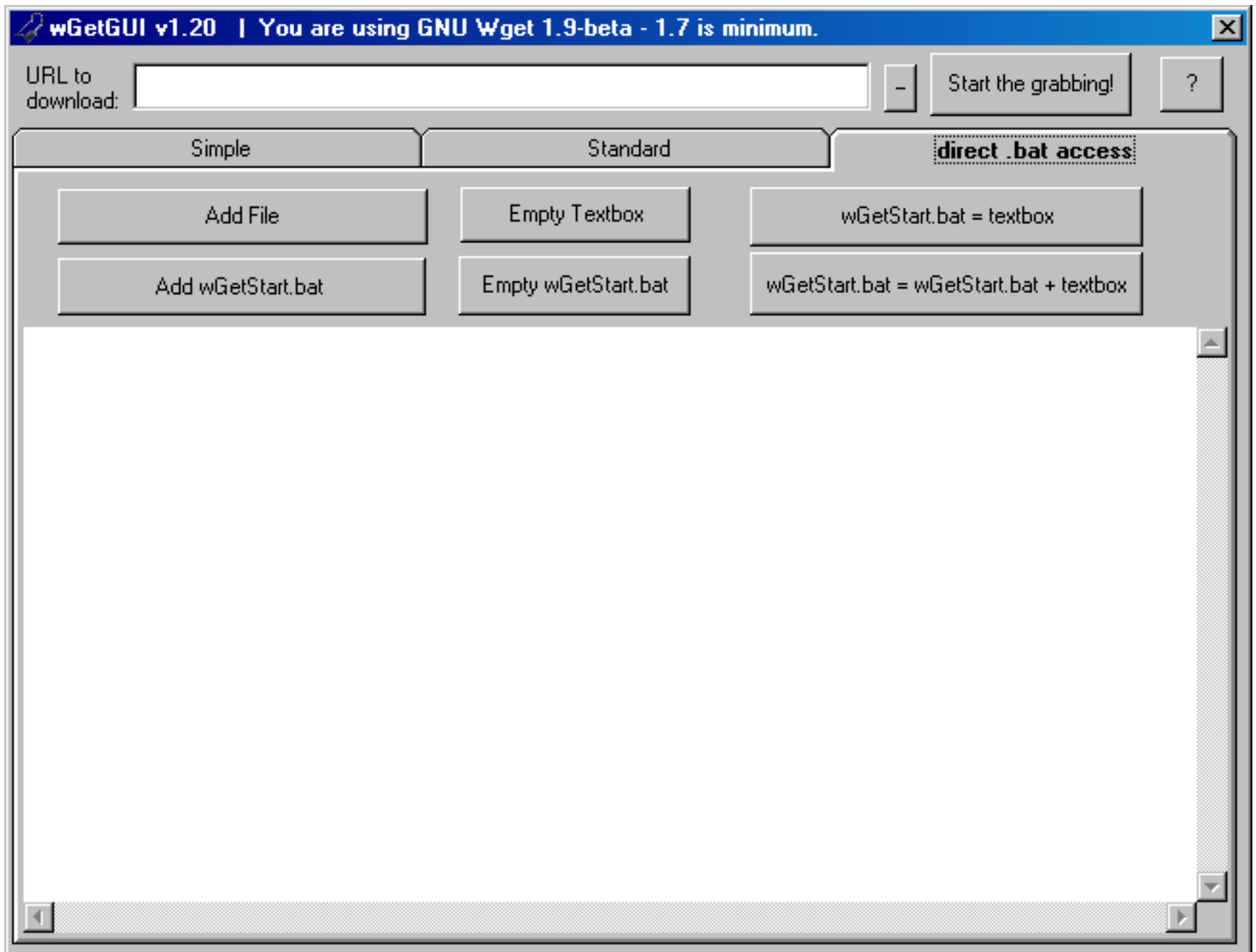
C:\Users\Nadia\Documents\Programs\Wget>
```

wGetGUI v1.0









SO...

- We probably don't need to run a usability study on this design, because intuitively, we see that there are "things that are wrong" with the current design.
- How can we formalize this idea of "using our intuition" so that it is more systematic, and less haphazard?

design and usability heuristics

- **general principles** for interaction design
- **rules of thumb**; focus the designer's mind on the user and the main requirements
- vague on detail but **capture high level knowledge**

heuristics: Ben Shneiderman and Jakob Nielsen



http://en.wikipedia.org/wiki/Ben_Shneiderman



[http://en.wikipedia.org/wiki/Jakob_Nielsen_en_%28usability_consultant%29](http://en.wikipedia.org/wiki/Jakob_Nielsen_%28usability_consultant%29)

Shneiderman's golden rules

1. strive for **consistency**
2. enable frequent users to use **shortcuts**
3. offer informative **feedback**
4. design dialog to **yield closure**
5. offer **simple error handling**
6. permit easy **reversal of actions**
7. support internal locus of **control**
8. **reduce short-term memory load**

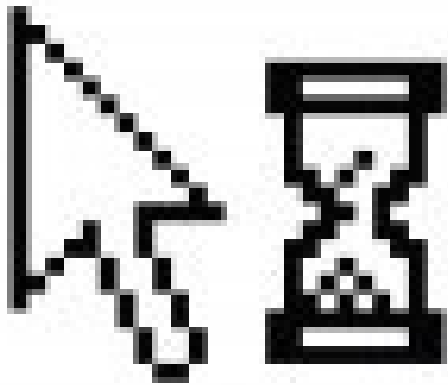
Jakob Nielsen's Heuristics

- 1. Visibility of system status**
- 2. Match between system and real world**
- 3. User control and freedom**
- 4. Consistency and standards**
- 5. Error prevention**
- 6. Recognition over recall**
- 7. Flexibility and efficiency of use**
- 8. Aesthetic and minimalist design**
- 9. Help users recognize, diagnose, and recover from errors**
- 10. help and documentation**

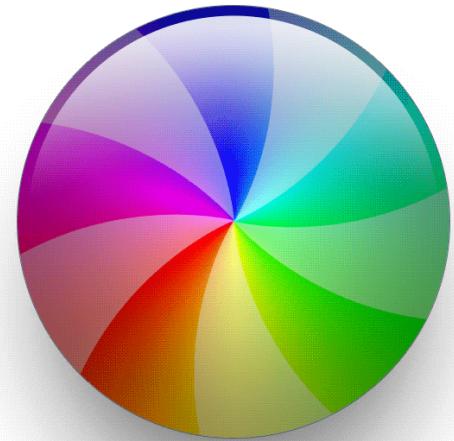
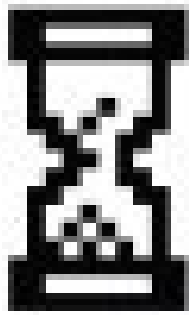
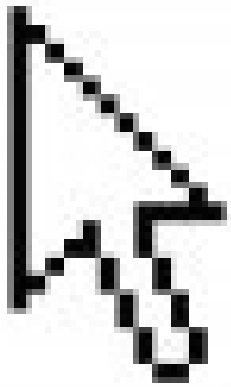
1 | *visibility of system status*

- for every operator action, there should be some **system feedback**.
- for frequent and minor actions, the response can be modest, while for infrequent and major actions, the response should be more substantial.

1 | *visibility of system status*



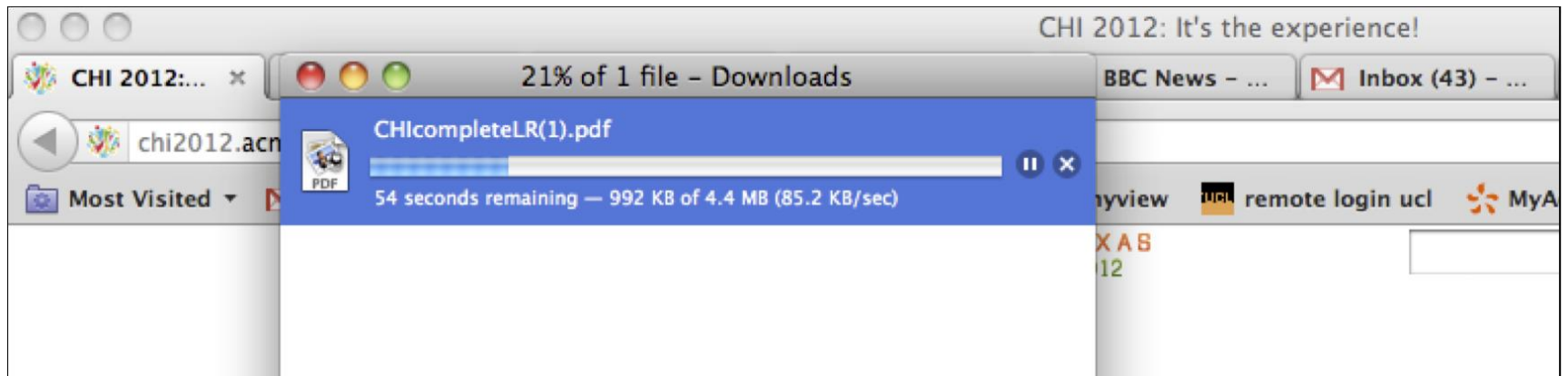
1 | *visibility of system status*



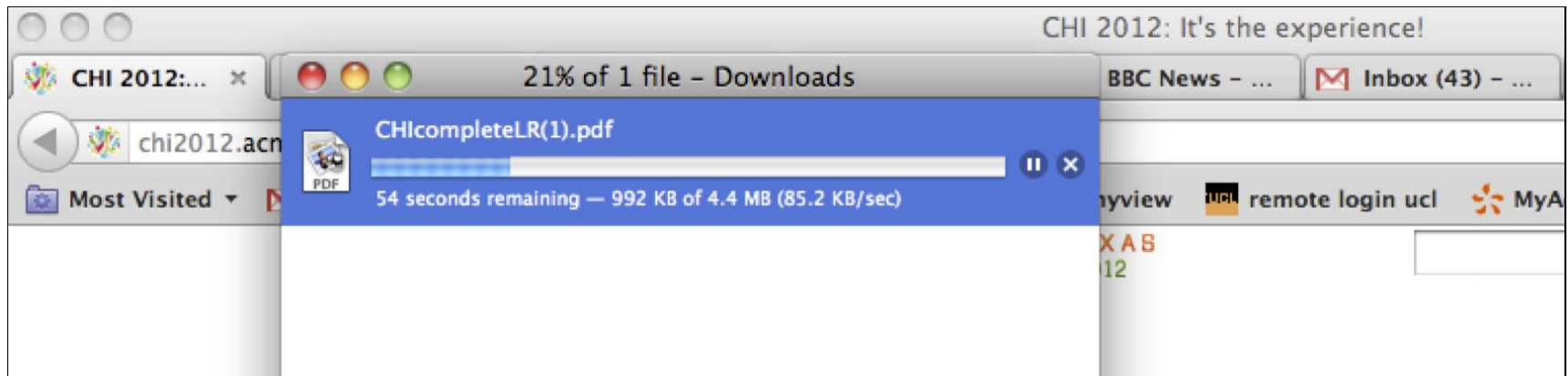
interlude: response time

- 3 main time limits (determined by human perceptual abilities) to keep in mind when optimizing app performance.
 - ~0.1 second: limit for making user feel system reacts instantaneously
 - ~1.0 second: limit for user's flow of thought to stay uninterrupted. Normally no special feedback needed yet for delays <1.0s
 - 10 seconds: limit for keeping a user's attention. Feedback necessary.

1 | *visibility of system status*



1 | *visibility of system status*



feedback depends on response time:

< 1 s : just show outcome

~ 1 s : show feedback that activity is underway

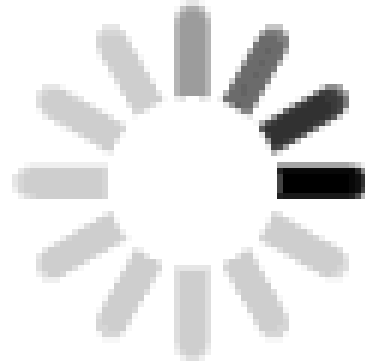
> 1 s : show fractional progress

1 | *visibility of system status*

if unknown time for execution (try to avoid!):

1 | *visibility of system status*

if unknown time for execution (try to avoid!):



1 | *visibility of system status*

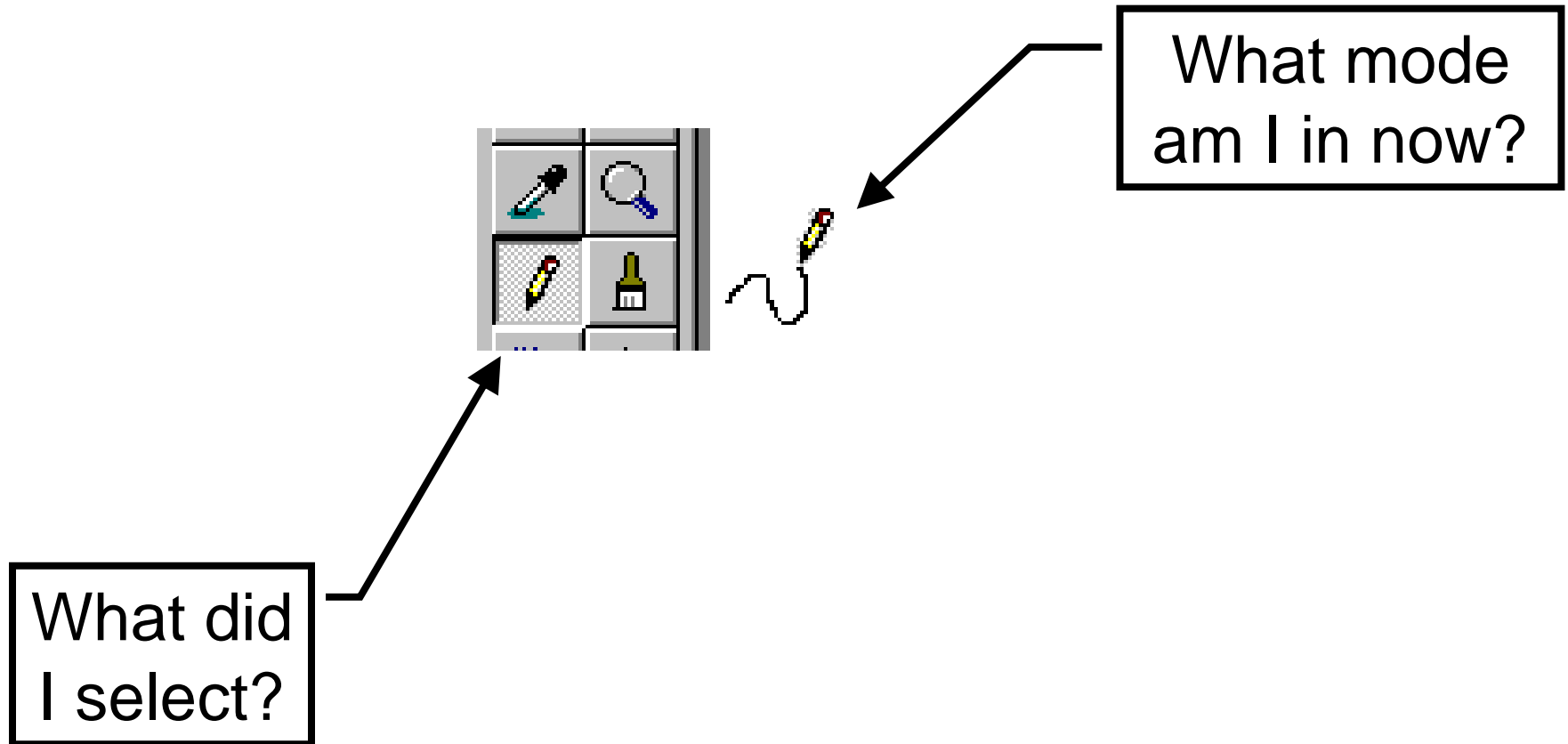


1 | *visibility of system status*

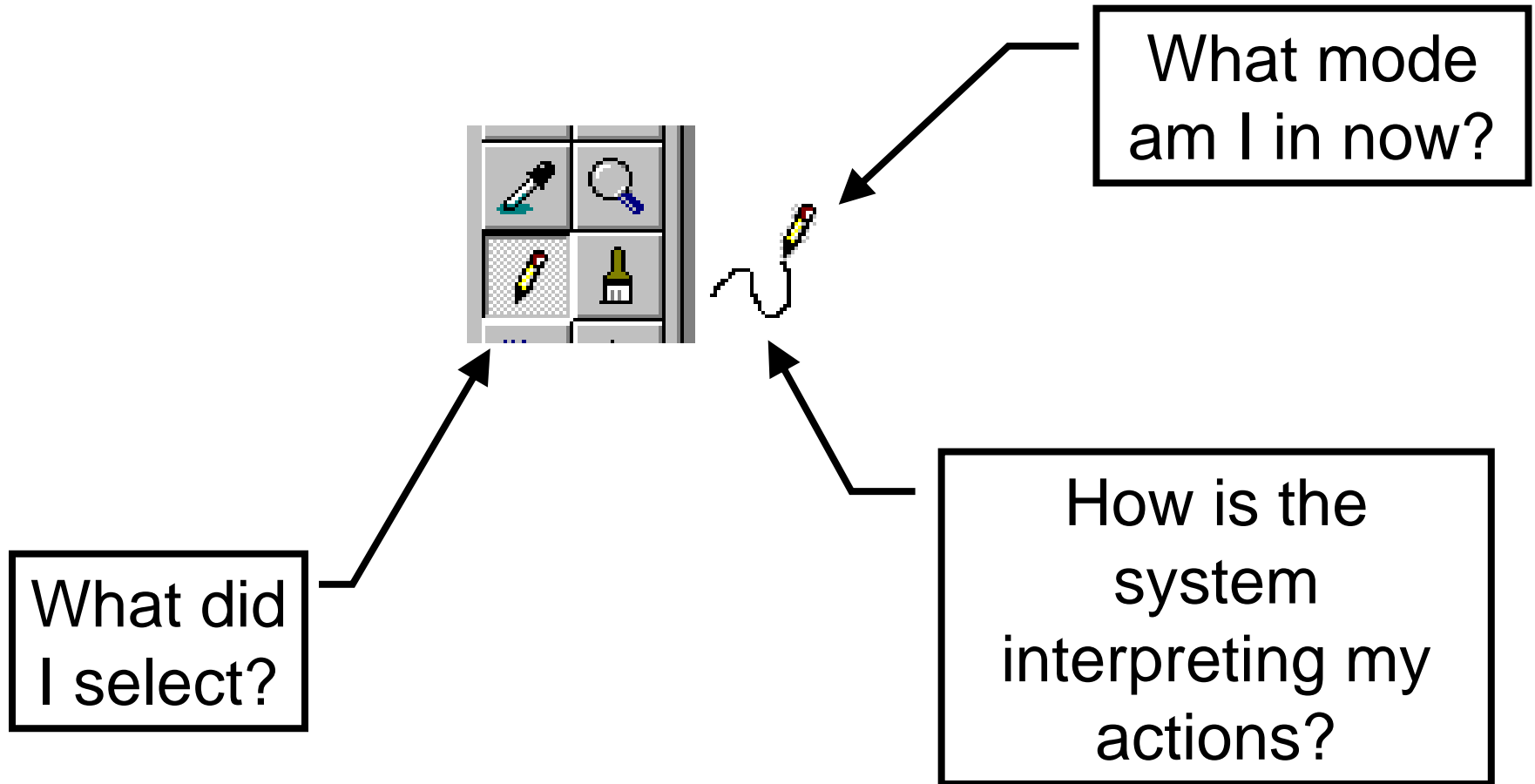


What did I select?

1 | *visibility of system status*



1 | *visibility of system status*



interlude: modes

modes are problematic

- people forget what mode they are in, and functionality seems arbitrarily limited.



No one remembers what mode they're in



Universal remote controls can control a variety of devices

Buttons are overloaded (e.g. "up", "down", "left", "right", "OK"), so that pressing it will control a device depending on which mode the device is in.

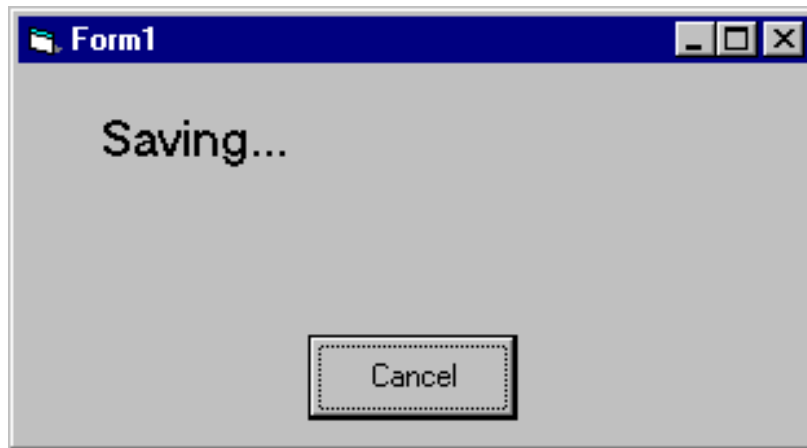
This one indicates (by a blinking light) which device is being activated, but it doesn't suck any less.

Modes » One more...



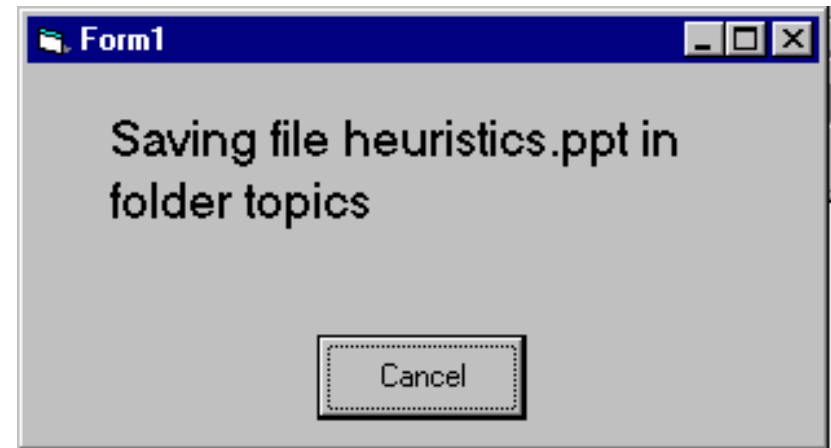
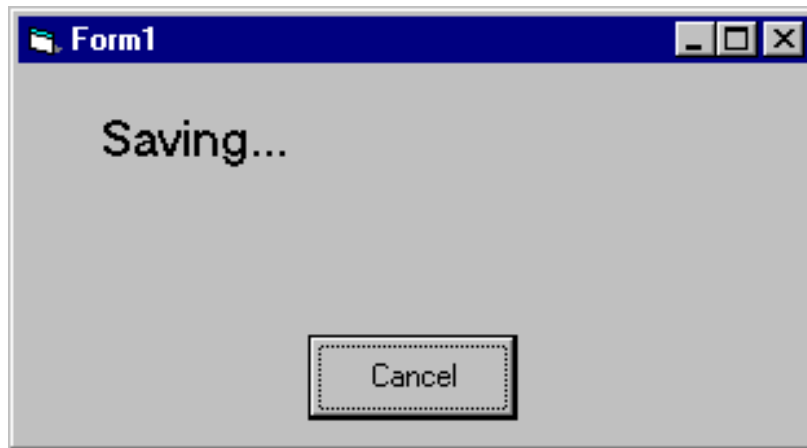
1 | *visibility of system status*

- be as specific as possible, based on user's input



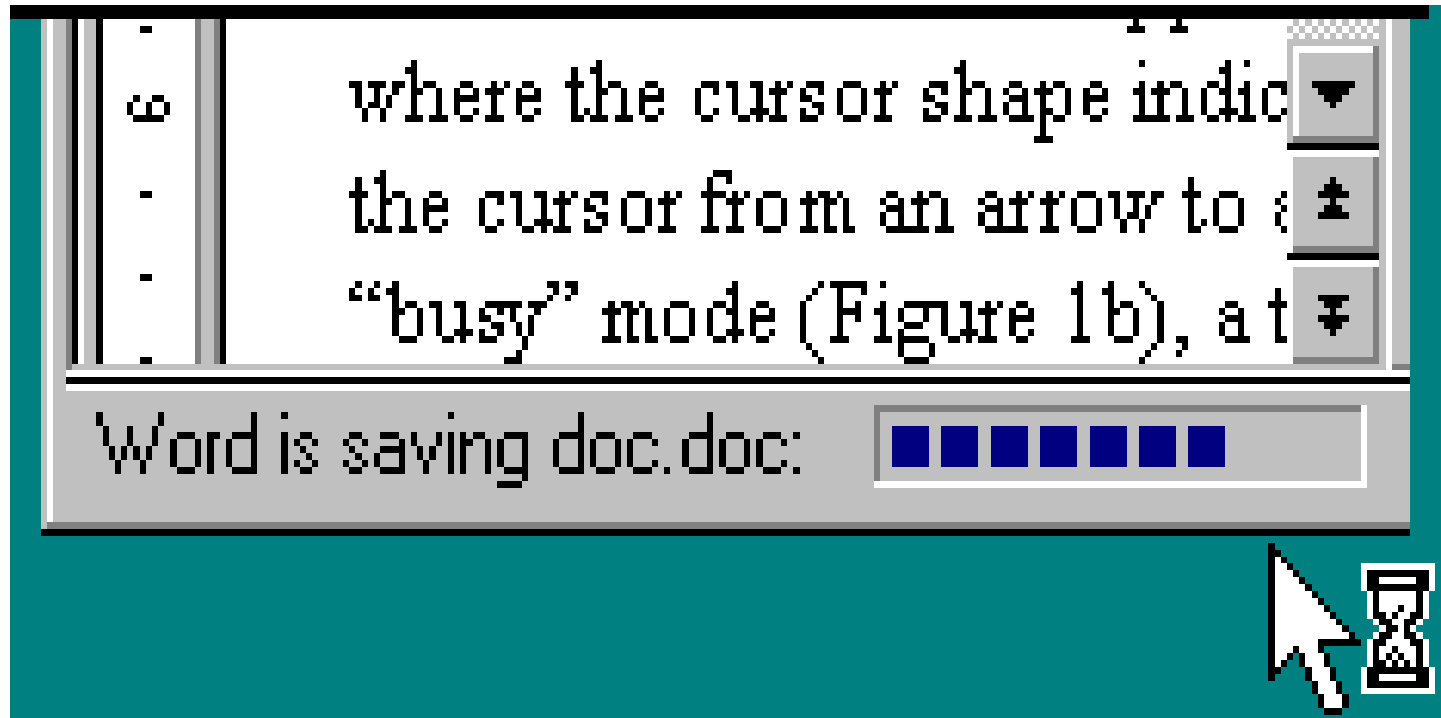
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1 | *visibility of system status*

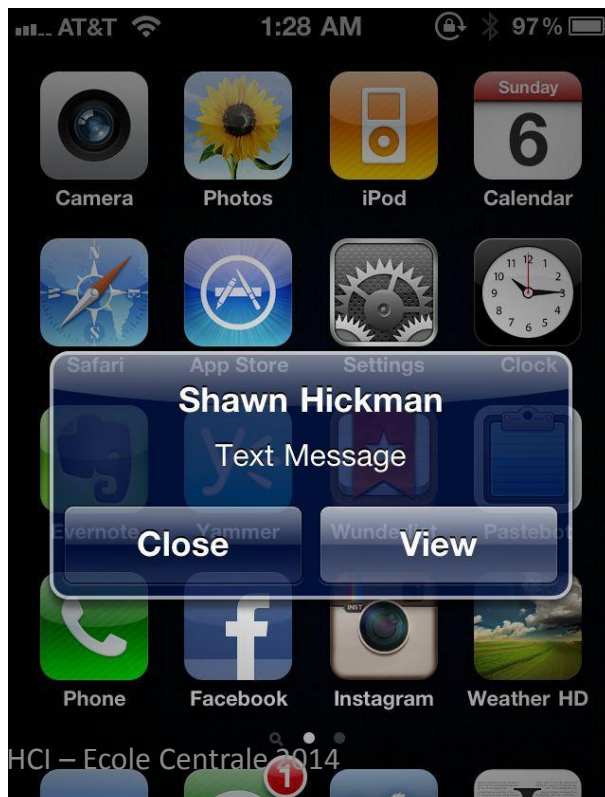
- best within the **context of the action**



1 | *visibility of system status*

- Best within the **context of the action**

Try to avoid modal dialogs where possible.

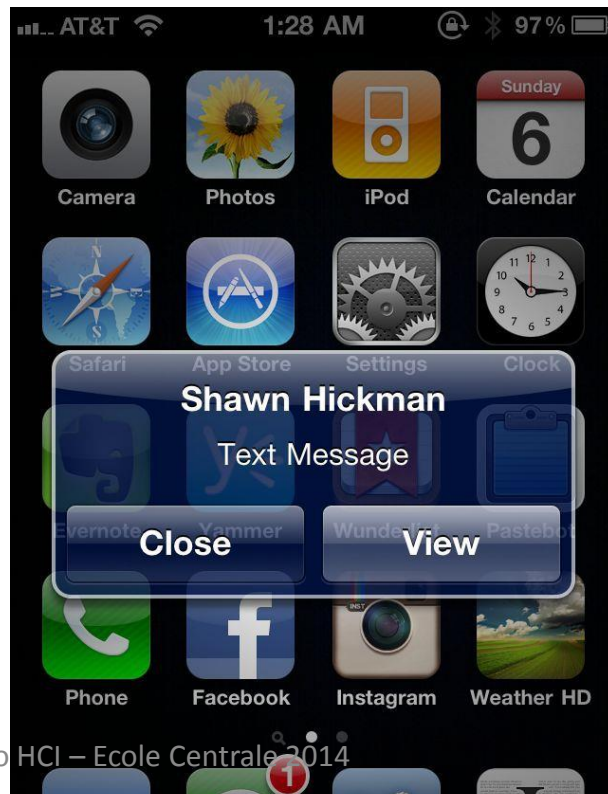


1 | *visibility of system status*

- best within the **context of the action**

Try to avoid modal dialogs where possible.

Often better: subtle notifications about events.



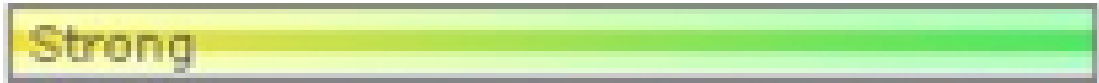
1 | *visibility of system status*

Type new password:

Six-characters minimum; case sensitive

Password strength:

Strong



1 | *visibility of system status*



2 | *match between system and the real world*

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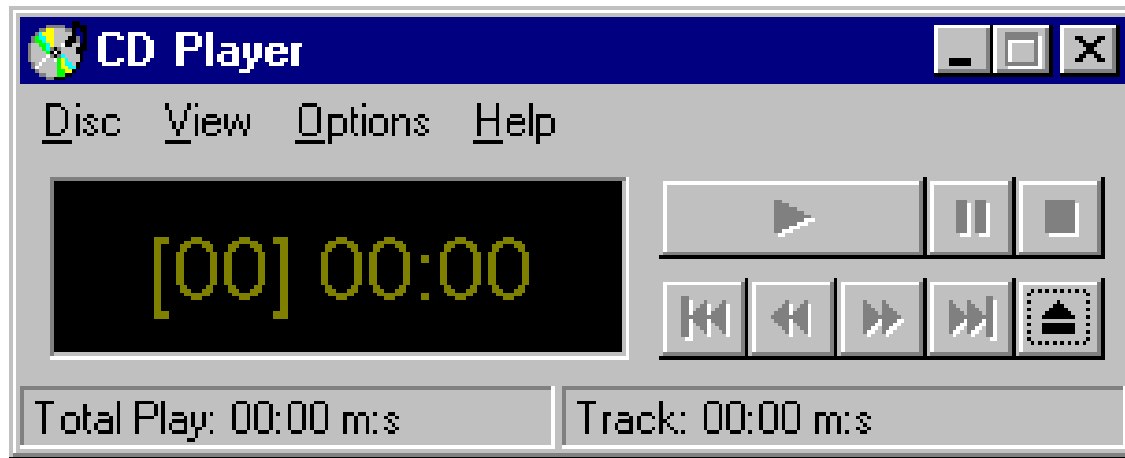
system should speak the user's language, with words, phrases and concepts familiar to the user, rather than system-oriented terms

follow real-world conventions: information should appear in natural and logical order based on user's expectations

remove modes

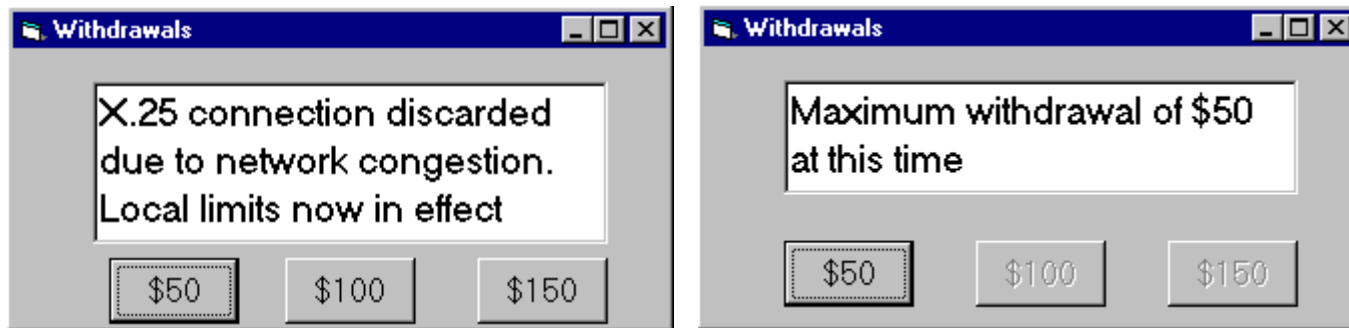
2 | *match between system and the real world*

- use the user's conceptual model
- match the users' task sequence
- minimize mapping between interface and task semantics



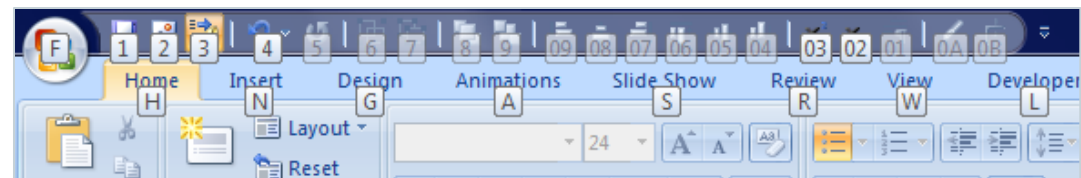
2 | *match between system and the real world*

- terminology based on user's language for the task



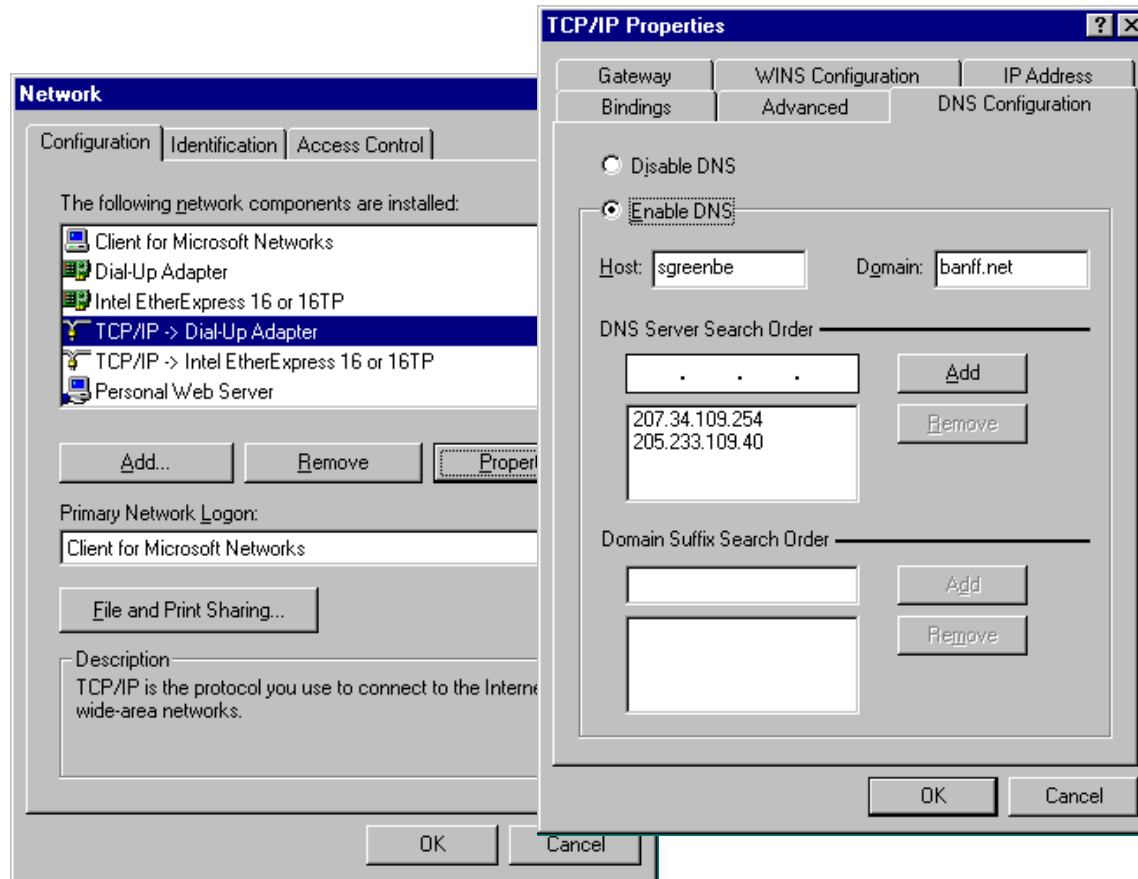
- use meaningful icons, abbreviations, & mnemonics

- (tooltip icon)
- Ctrl-S (abbreviation)
- ALT F S (mnemonic for menu action)



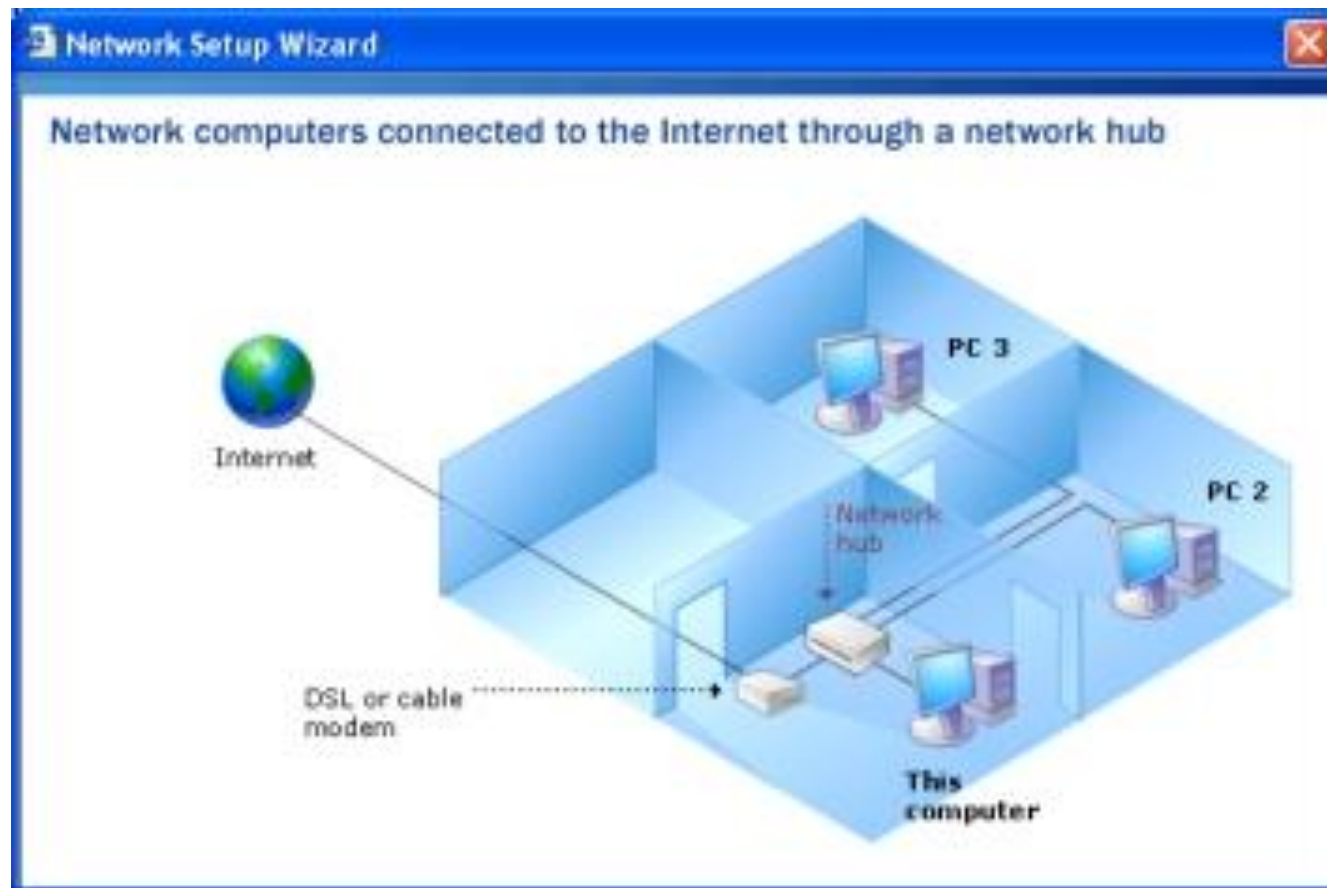
2 | *match between system and the real world*

Speak the user's language...



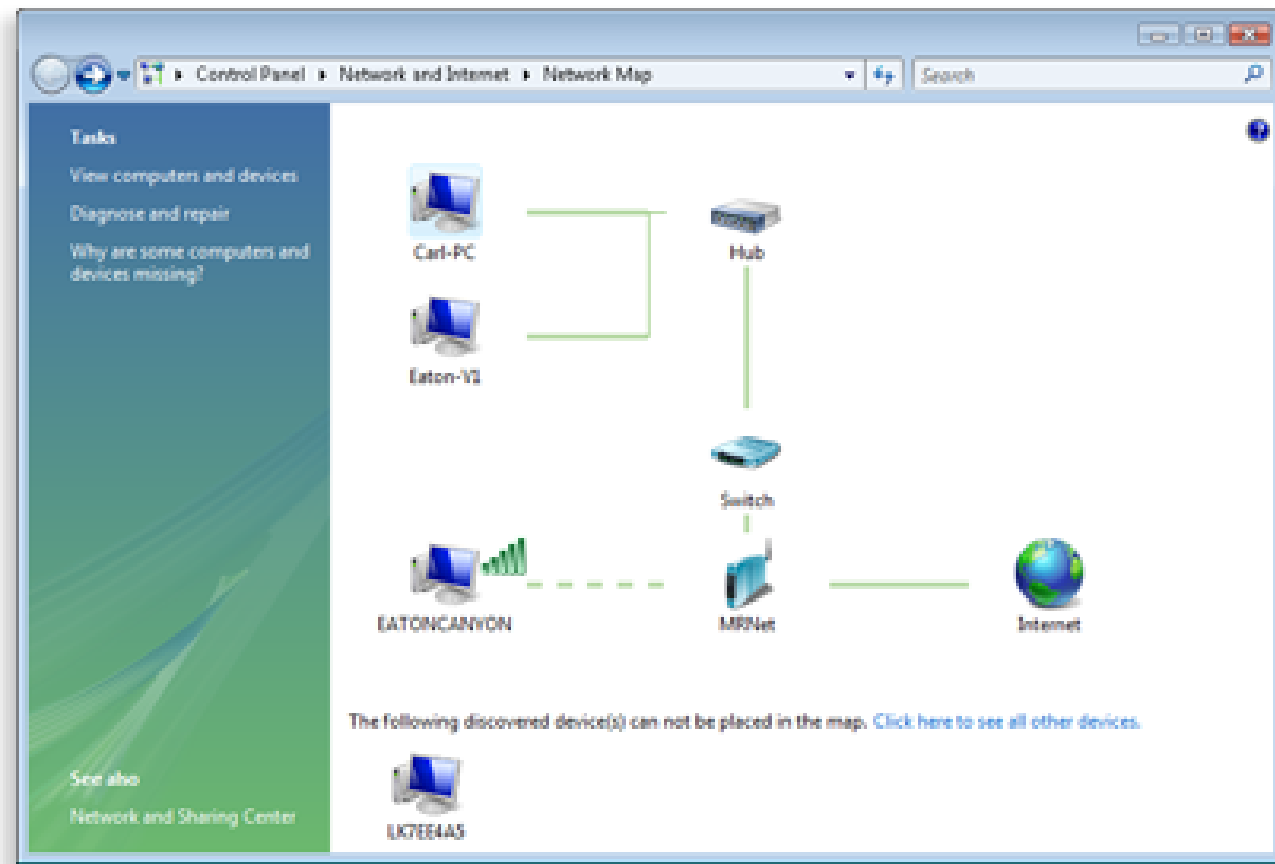
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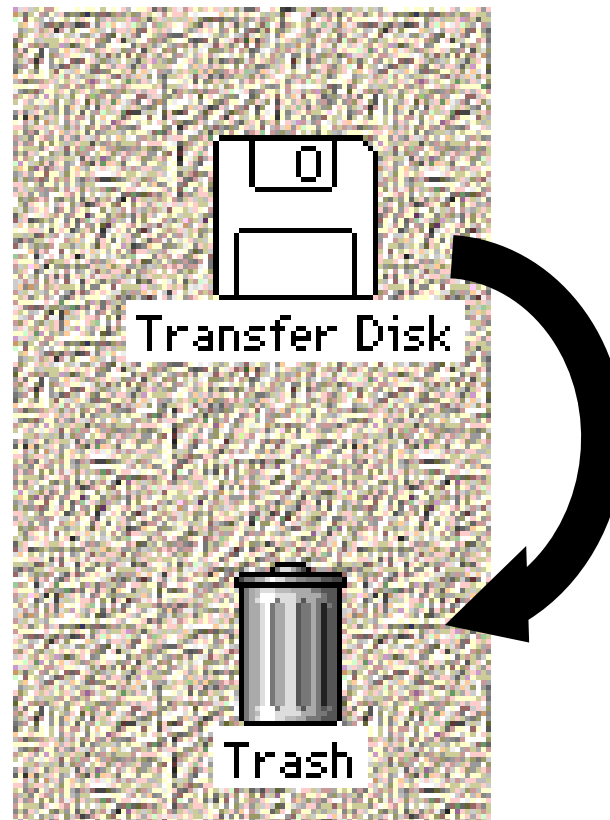


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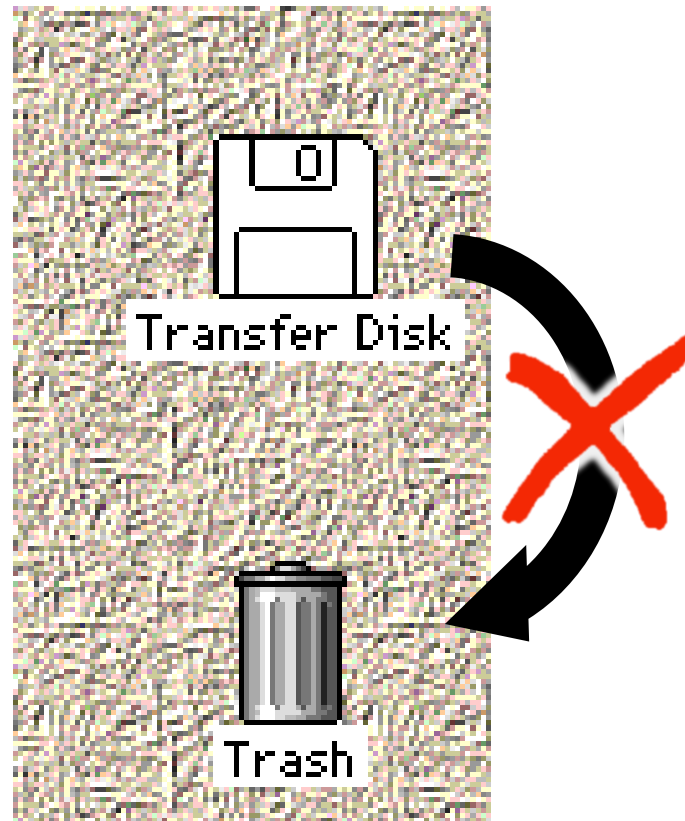
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2 | *match between system and the real world*



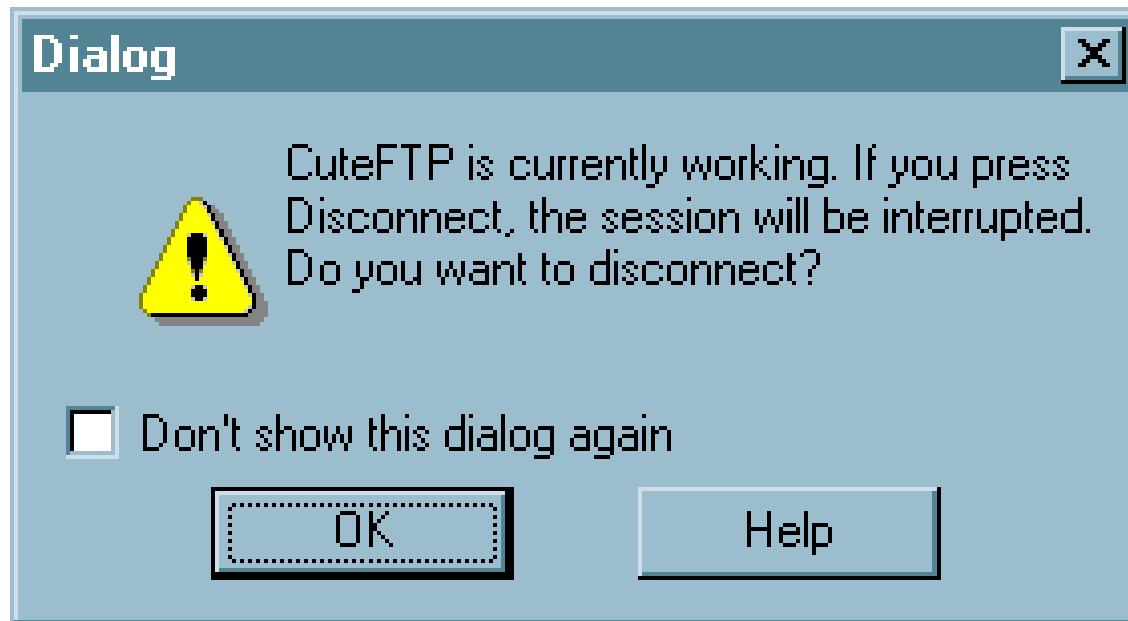
2 | *match between system and the real world*



3 | *user control and freedom*

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- **provide clearly marked exits**



3 | *user control and freedom*

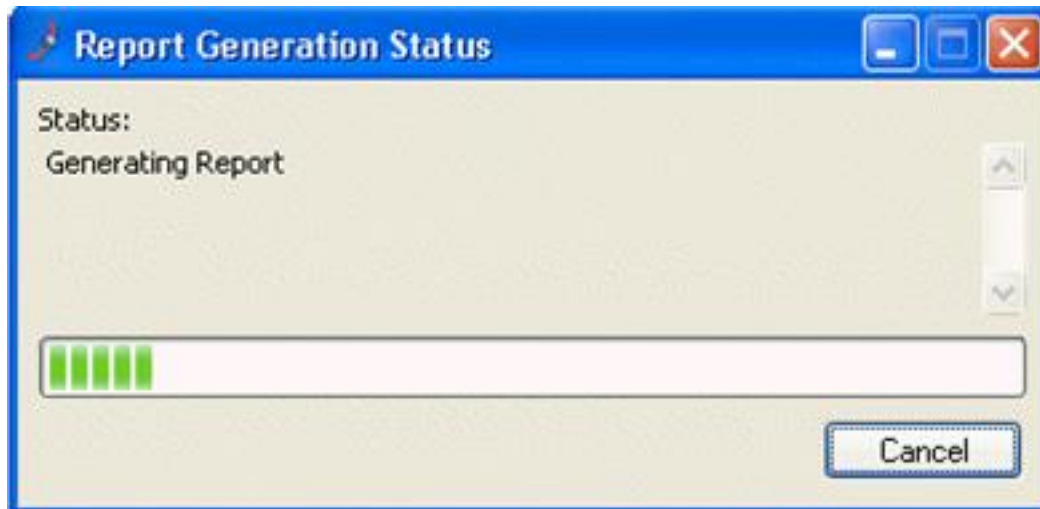
- **provide clearly marked exits**
- **users don't like to feel trapped by the computer**
 - should offer an easy way out of as many situations as possible

3 | *user control and freedom*

- **provide clearly marked exits**
- **users don't like to feel trapped by the computer**
 - should offer an easy way out of as many situations as possible
- **strategies:**
 - *Cancel button* (for dialogs waiting for user input)
 - *Universal Undo* (can get back to previous state)
 - *Interrupt* (especially for lengthy operations)
 - *Quit* (for leaving the program at any time)
 - *Defaults* (for restoring a property sheet)

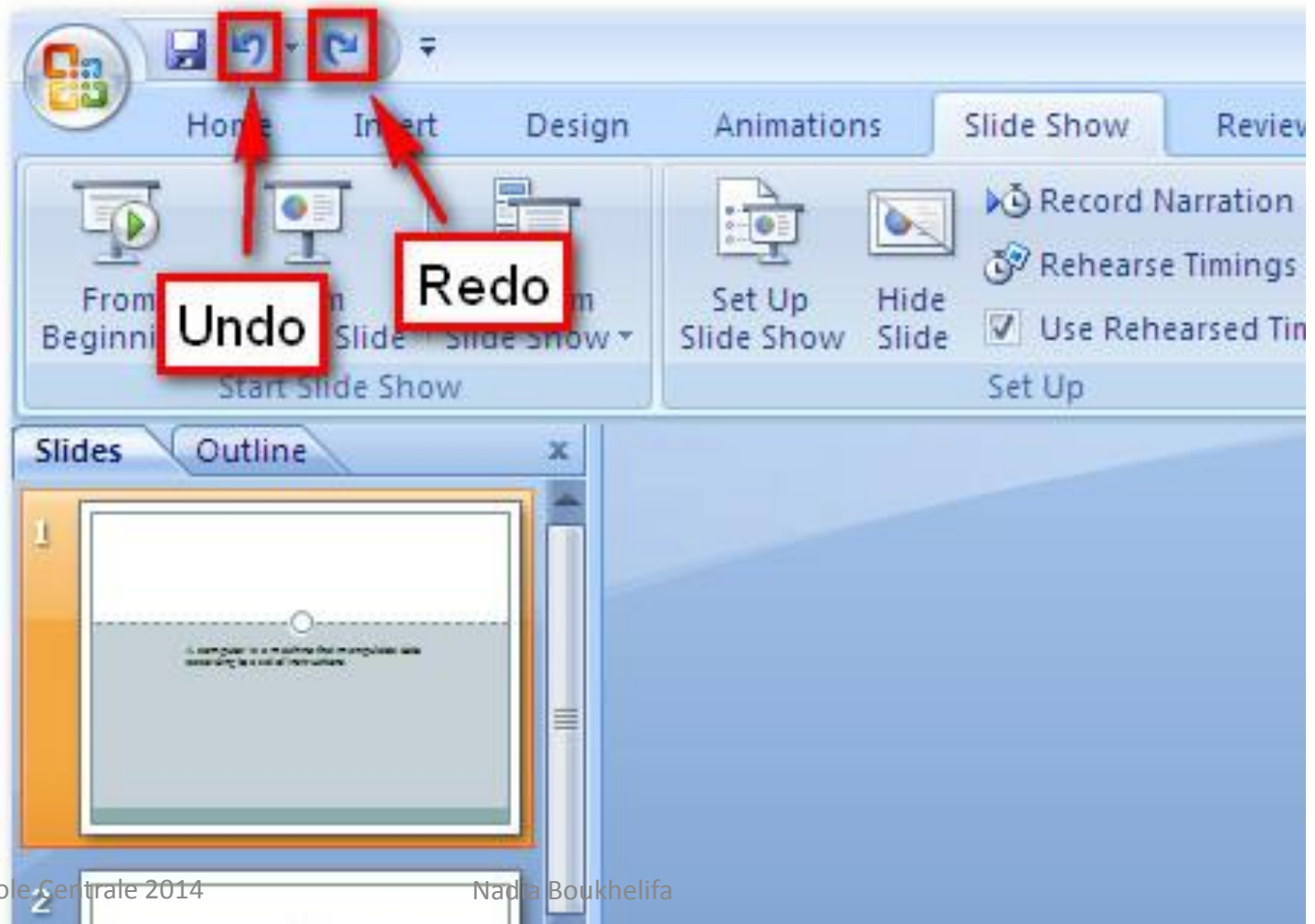
3| *user control and freedom*

- learning by exploring
- dealing with errors
- user is sentient, computer is not



Long actions
should be
cancelable

3 | *user control and freedom*

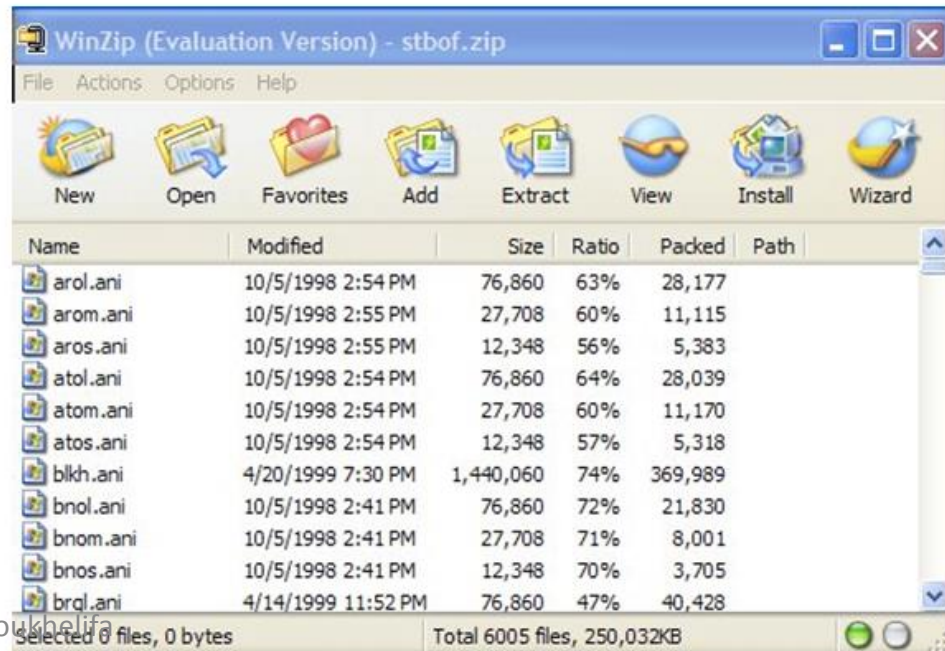


3| *user control and freedom*



Wizard

Center Stage



3 | *user control and freedom*

Calendar: New York to Honolulu

nights

January - February

Options marked  contain overnight flights. Choose your departure date

Sun	Mon	Tue	Wed	Thu	Fri	Sat
		1 	2 	3 	4 	5 
		\$876	\$939	\$1,084	\$943	\$559
6 	7 	8 	9 	10 	11 	12 
\$447	\$716	\$651	\$611	\$435	\$435	\$576
13 	14 	15 	16 	17 	18 	19 
\$447	\$447	\$435	\$435	\$435	\$435	\$611
20 	21 	22 	23 	24 	25 	26 
\$447	\$447	\$435	\$435	\$435	\$435	\$447
27 	28 	29 	30 	31 		
\$447	\$447	\$435	\$435	\$435		

Lowest round trip fares, per passenger

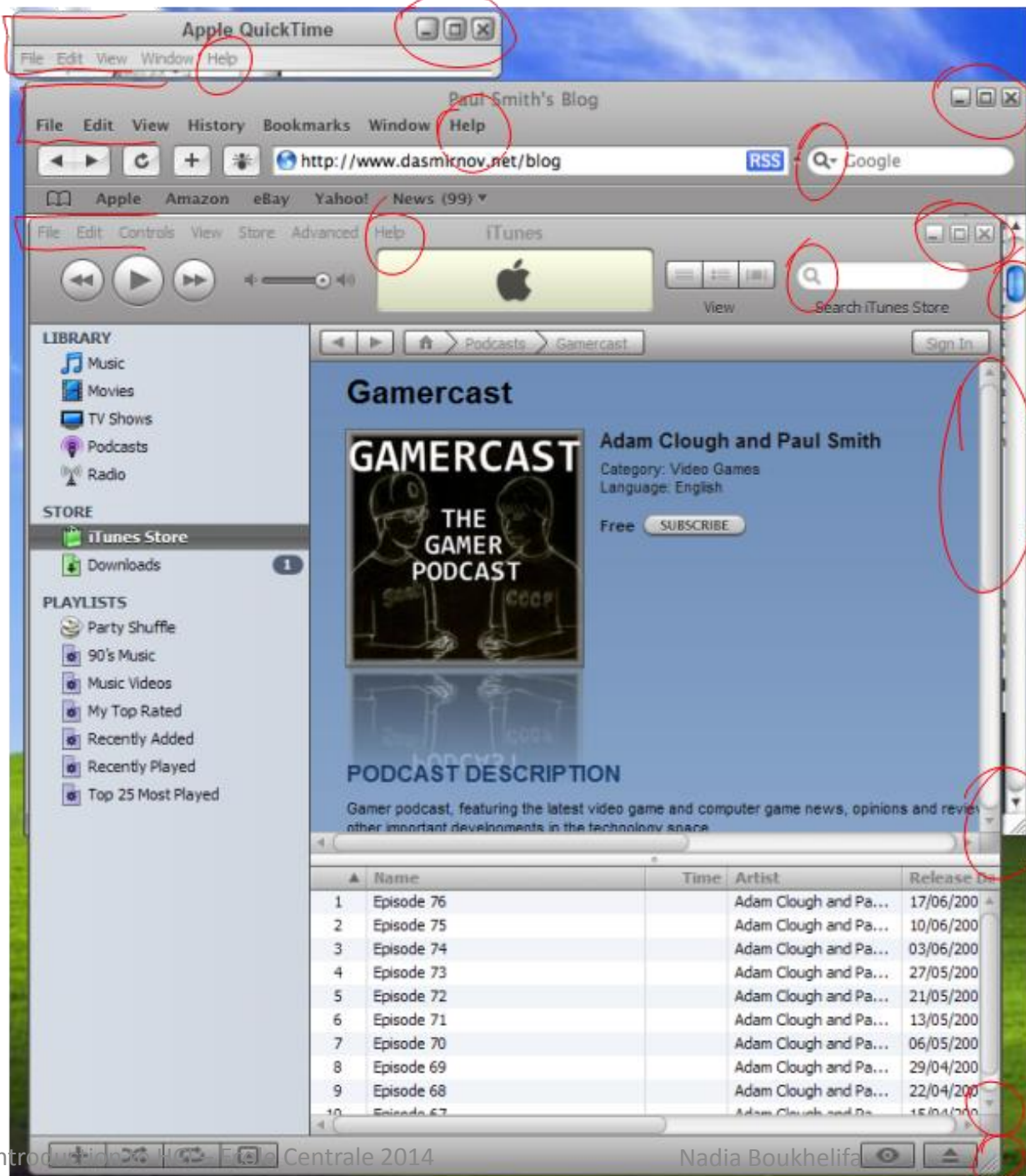
4 | *consistency and standards*

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Users should not have to wonder whether different words, situations, or actions mean the same thing.

4 | *consistency and standards*

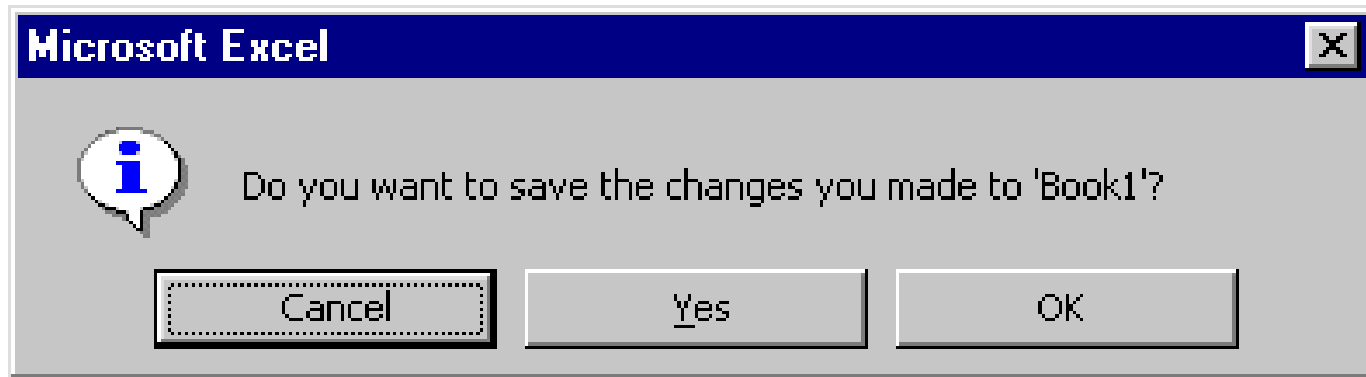
- **consistent syntax of input**



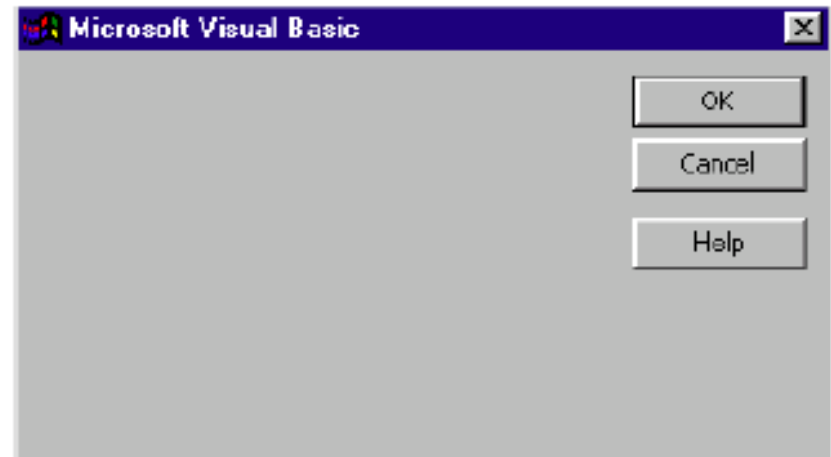
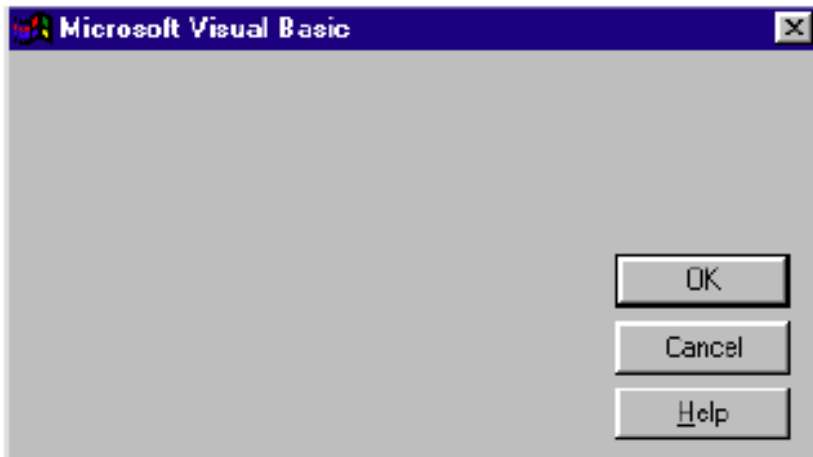
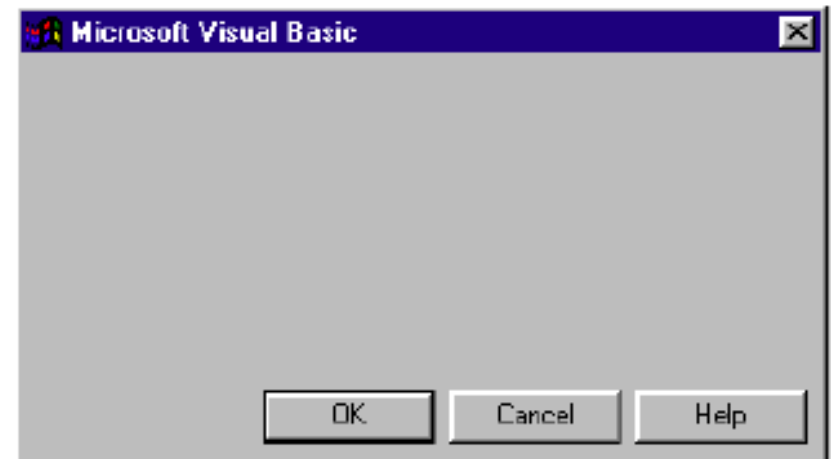
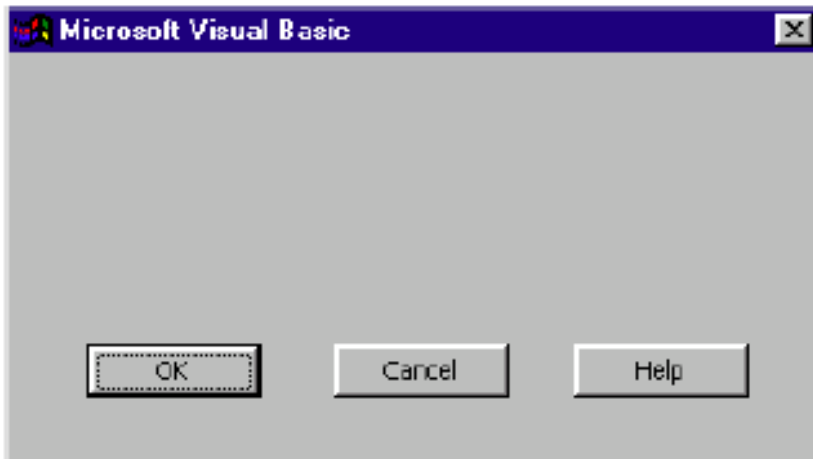
Apple hates Windows users

4 | *consistency and standards*

- consistent syntax of input
- **consist language and graphics**
 - same visual appearance across the system (e.g. widgets)
 - same information/controls in same location on all windows

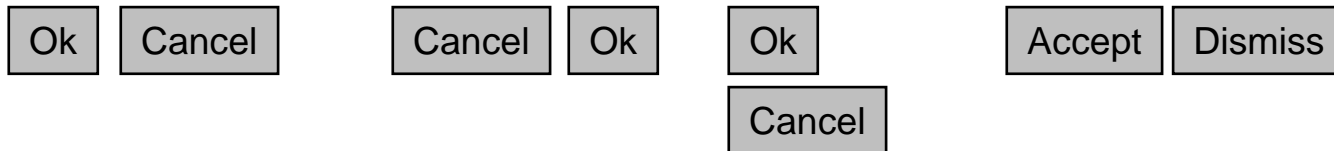


4 | consistency and standards



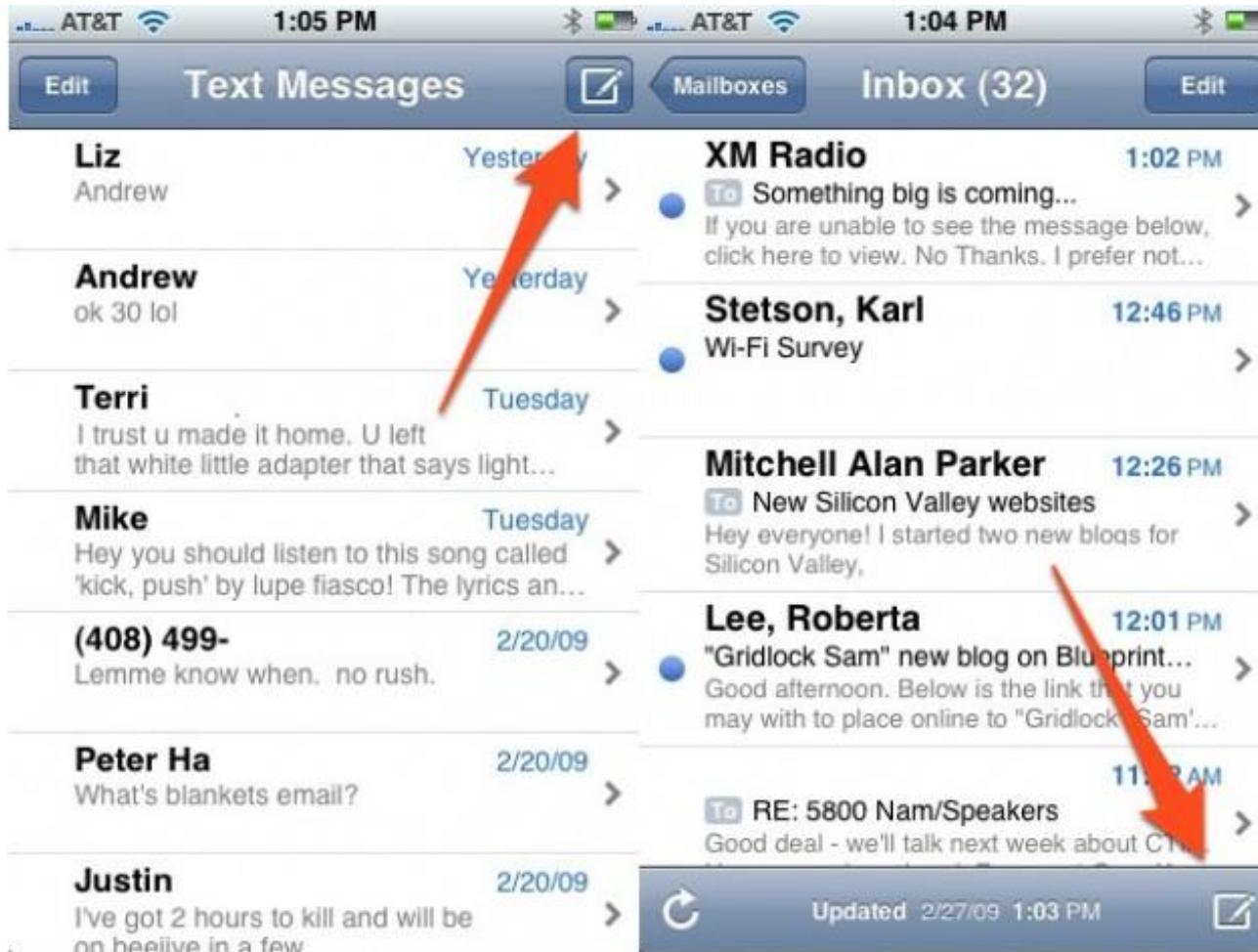
4 | *Consistency and standards*

- consistent syntax of input
- consist language and graphics
 - same visual appearance across the system (e.g. widgets)
 - same information/controls in same location on all windows



- **consistent effects**
 - commands, actions have same effect in equivalent situations
 - predictability

4 | consistency and standards



4 | *consistency and standards*

Subscriber

Name: **Tech. Re**

Account #: **Status:**

Contact

Telephone: **E-Mail:**

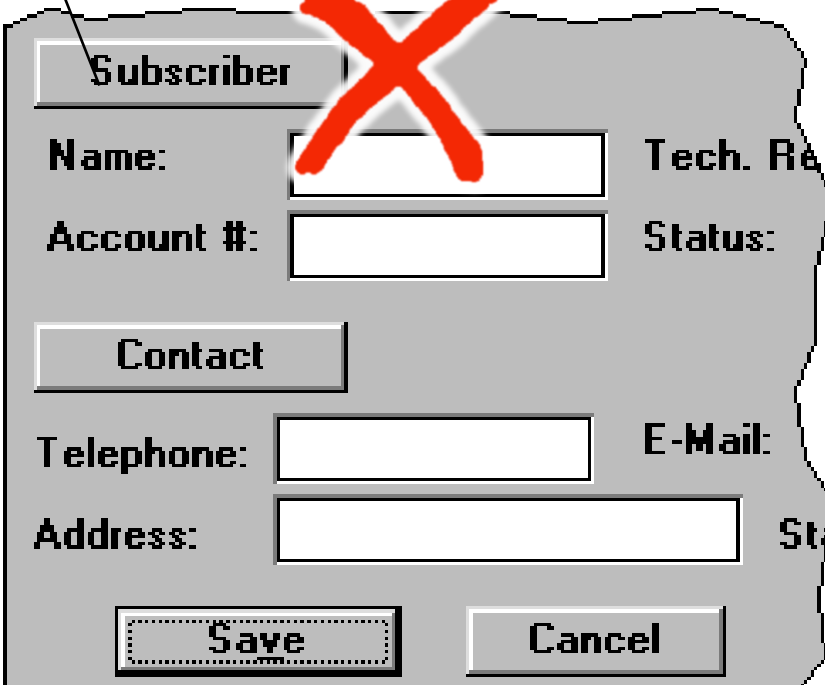
Address: **St**

Save **Cancel**

4 | *consistency and standards*

these are **labels with a raised appearance**.

is it any surprise that people try and click on them?



The image shows a grey web form with several input fields and buttons. A large red 'X' is drawn over the 'Subscriber' label, which is a button-like element. The form contains the following elements:

- Subscriber**: A button-like label at the top left, crossed out with a red 'X'.
- Name:** A text input field.
- Account #:** A text input field.
- Telephone:** A text input field.
- Address:** A text input field.
- Save**: A button at the bottom left.
- Cancel**: A button at the bottom right.
- Tech. Re**: A label on the right side, partially cut off.
- Status:** A label on the right side, partially cut off.
- E-Mail:** A label on the right side, partially cut off.
- St**: A label on the right side, partially cut off.

4 | *consistency and standards*

- principle of least surprise
 - similar things should act similarly
 - different things should look different
- adhere to platform guidelines
- consistent language, color, working, ordering
- consistent use of input syntax

4| *consistency and standards*

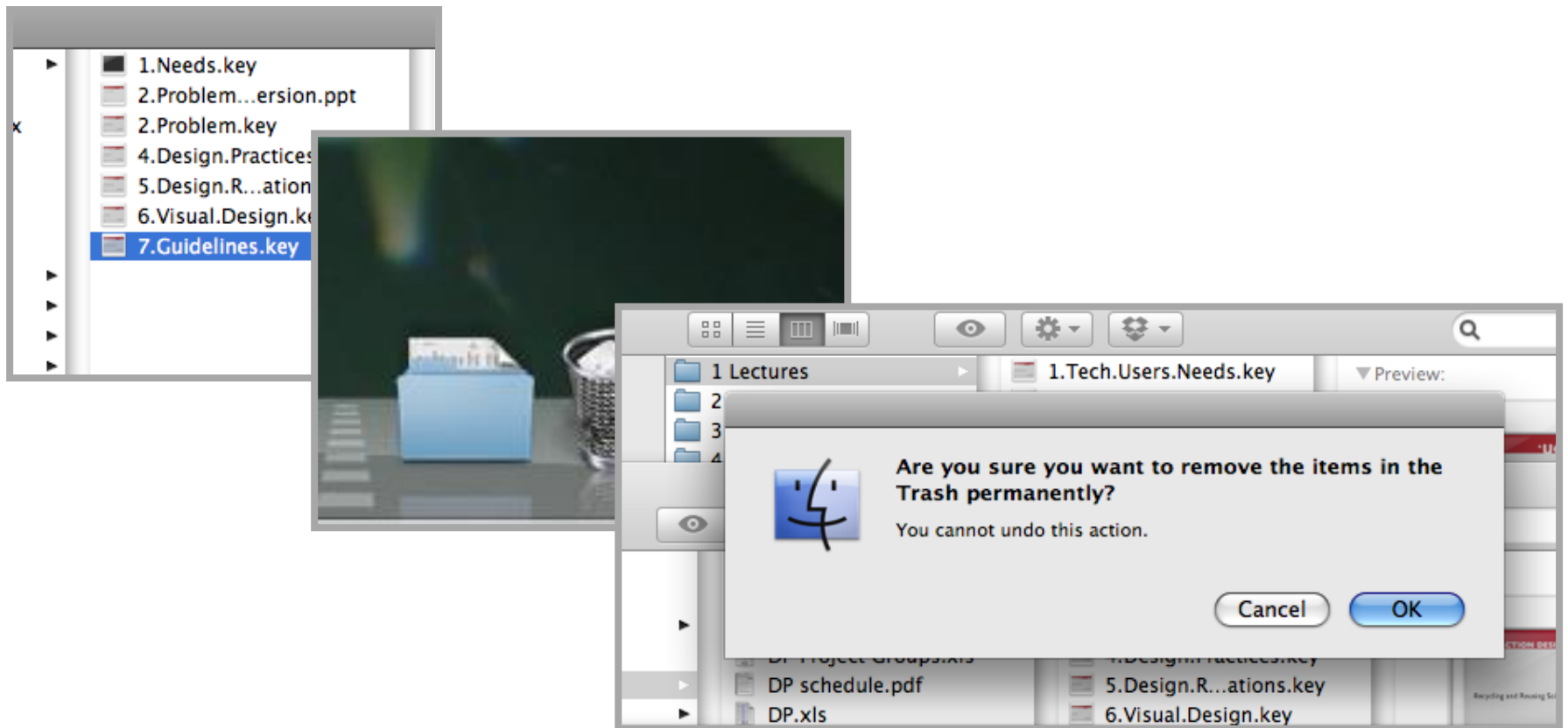
types of consistency:

- internal consistency
 - is the interface consistent with itself
- external consistency
 - is the design consistent with similar types of applications/applications on the platform
- metaphorical consistency
 - is the design consistent with the similar real-world entity/object

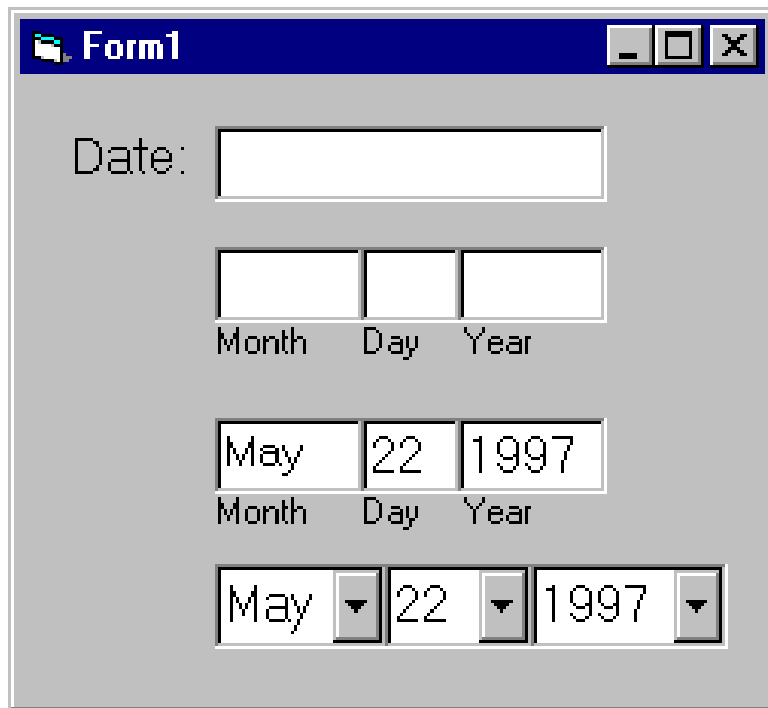
5 | *error prevention*



5 | *error prevention*



5 | *error prevention*



The image shows a Windows-style window titled "Form1" with a blue title bar and standard minimize, maximize, and close buttons. The window contains three different date input methods:

- Method 1:** A single text box with the label "Date:" to its left.
- Method 2:** Three separate text boxes arranged horizontally, with labels "Month", "Day", and "Year" positioned below each box.
- Method 3:** Three dropdown menus arranged horizontally, with labels "Month", "Day", and "Year" positioned below each menu. The selected values are "May", "22", and "1997".

5 | error prevention

Form1

Date:

Month Day Year

May 22 1997

Month Day Year

May 22 1997

Month Day Year

A large red 'X' is drawn over the top right corner of the form, indicating an error or warning.

vs.

Appointment

General Attendees Notes Planner

When

Start: 8:30AM Wed 5 /14 /97

End: 4:30PM Wed 5 /14 /97

All day

Description:

Smart Technology Ser

Where:

May 1997

S	M	T	W	T	F	S
27	28	29	30	1	2	3
4	5	6	7	8	9	10
11	12	13	14	15	16	17
18	19	20	21	22	23	24
25	26	27	28	29	30	31
1	2	3	4	5	6	7

5 | error prevention

Transactions

Date	Description	Category	Amount
6/7/10	Groceries	Food	\$155.00

42 ⌚ T = \$ Done

\$ 7 8 9 ✕

% 4 5 6 new→

★★★★★ 1 2 3

☑ +/- 0 . next←


5 | error prevention


The image shows a Google search interface with the Google logo at the top. Below it is a search input field containing the text 'amaz'. A dropdown menu is open, displaying a list of search suggestions. The first suggestion, 'amazon', is highlighted in blue and is circled with a red dashed line. To the right of the suggestions, the number of results for each is displayed in green text. On the far right, there are links for 'Advanced Search', 'Preferences', and 'Language Tools'. At the bottom right of the dropdown menu, there is a 'close' link.

Suggestion	Results
amazon	740,000,000 results
amazon uk	16,600,000 results
amazon.ca	21,200,000 results
amazao	5,730 results
amazao salon	827 results
amazarmekhem	220 results
amazapta	26,600 results
amazanz	312,000 results
amazao salom	827 results
amazao salom	827 results
amazarmekhem	220 results
amazing	301,000,000 results

5 | *error prevention*

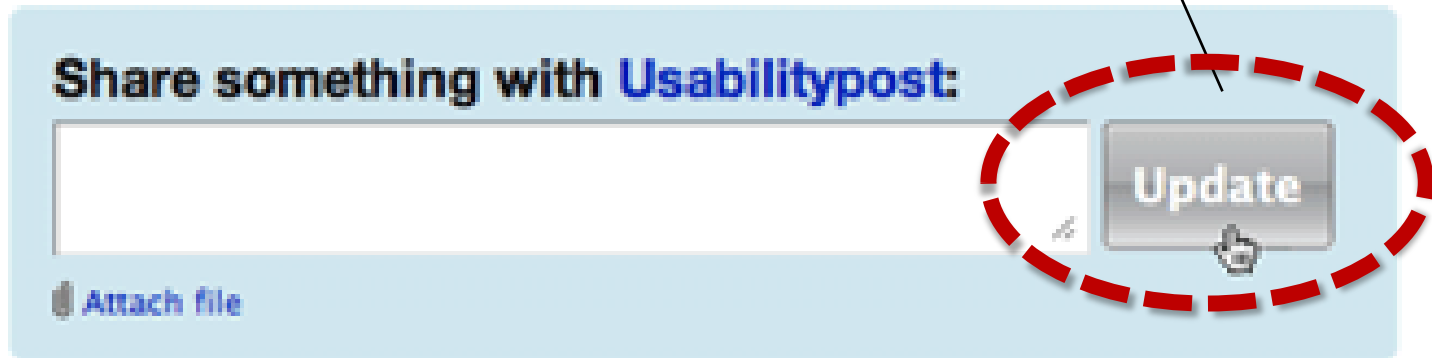
Share something with Usabilitypost:



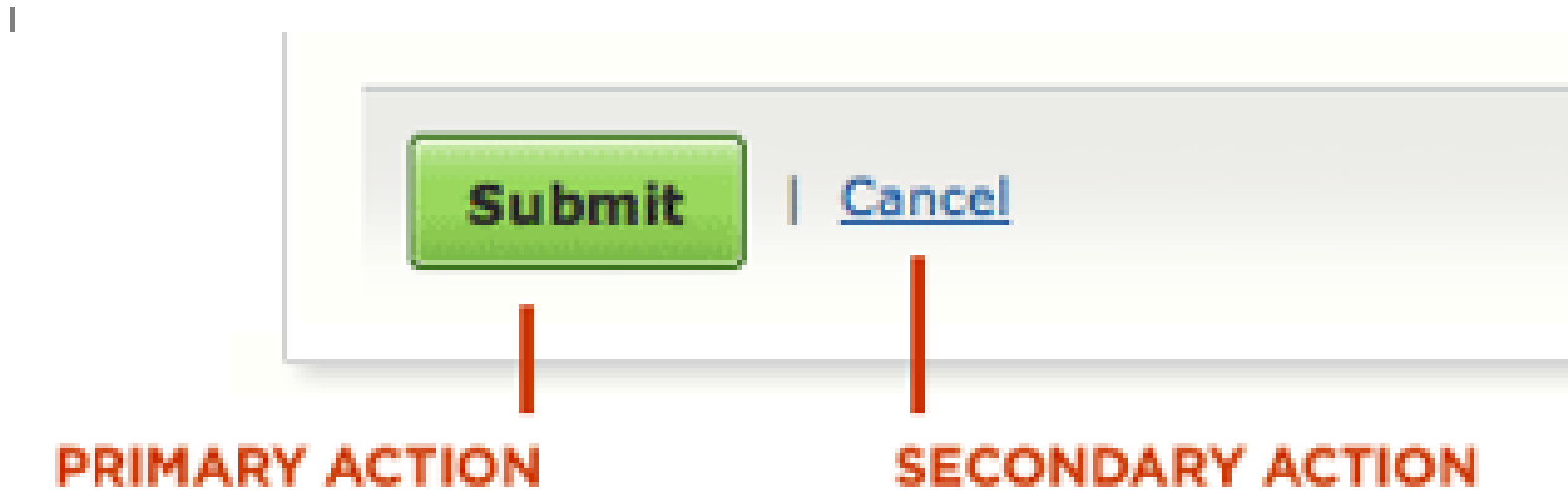
 [Attach file](#)

5 | *error prevention*

Button disabled when nothing entered



5 | *error prevention*



6 | *recognition rather than recall*

i686 GNU/Linux
Ubuntu 10.04.2 LTS

Welcome to Ubuntu!

* Documentation: <https://help.ubuntu.com/>

System information as of Thu Oct 13 18:39:03 UTC 2011

System load:	0.0	Processes:	95
Usage of /:	2.7% of 19.70GB	Users logged in:	0
Memory usage:	4%	IP address for eth0:	10.240.119.222
Swap usage:	0%		

Graph this data and manage this system at <https://landscape.canonical.com/>

42 packages can be updated.
27 updates are security updates.

The programs included with the Ubuntu system are free software;
the exact distribution terms for each program are described in the
individual files in `/usr/share/doc/*/copyright`.

Ubuntu comes with **ABSOLUTELY NO WARRANTY**, to the extent permitted by
applicable law.

root@sru-su22n:~#

Start

Favorites



Dave Landis
Surfs up!
I hope you're ready for s...

2

This tile features a teal background with a profile picture of Dave Landis, a small envelope icon, and a notification count of 2.



Kayaking Lessons
12:00 PM–1:00 PM

31
Friday

This tile has a purple background, showing a calendar icon, the title 'Kayaking Lessons', the time '12:00 PM–1:00 PM', and the date '31 Friday'.



Photos

A square tile with a light blue background and a landscape photo of a beach with mountains in the distance.



A grid of five profile pictures: a large one on the left and four smaller ones on the right.

This tile displays a grid of five profile pictures, with the largest one on the left and four smaller ones arranged in a 2x2 grid on the right.



57°
San Francisco
Clear

Today
72°/54° Clear

Tomorrow
73°/51° Clear

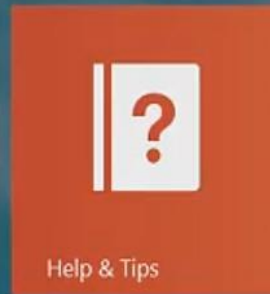
Weather

This large blue tile shows the current temperature '57°', location 'San Francisco', and weather 'Clear'. It also includes a forecast for 'Today' (72°/54° Clear) and 'Tomorrow' (73°/51° Clear), and is labeled 'Weather' at the bottom.



Internet Explorer

A blue square tile with the Internet Explorer logo.



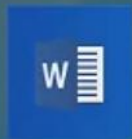
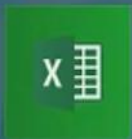
Help & Tips

An orange square tile with a white question mark icon.



SkyDrive

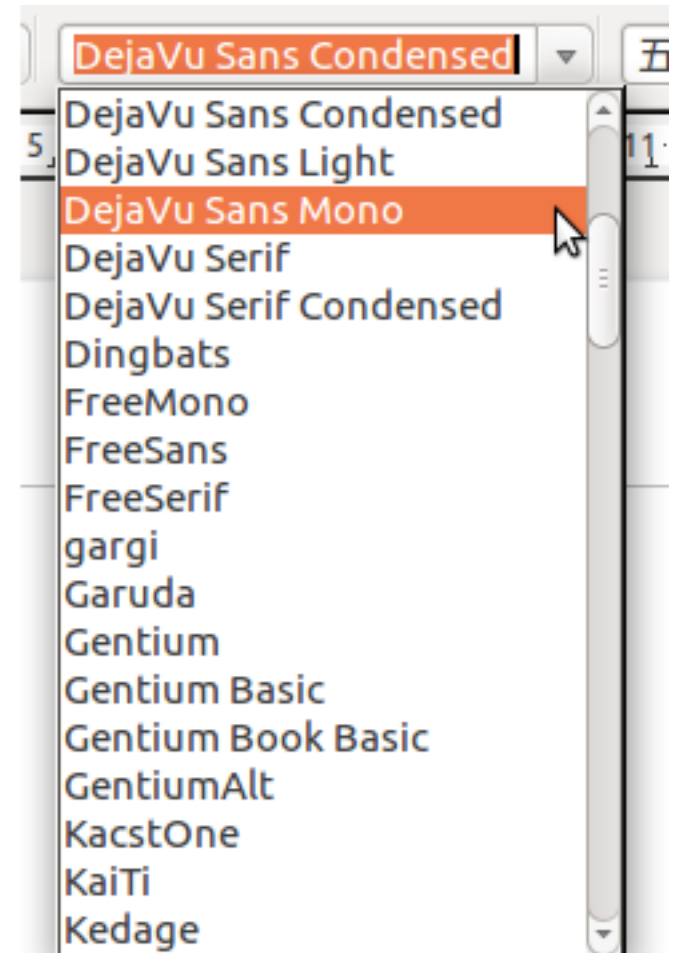
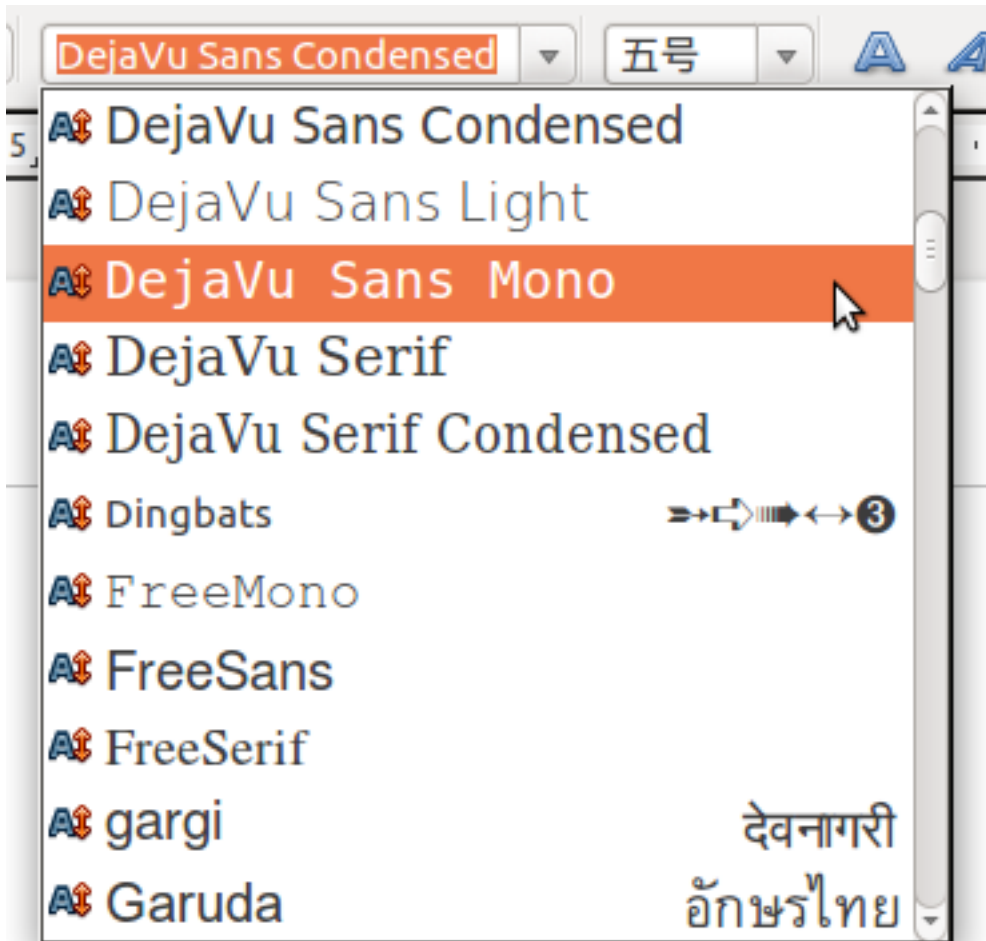
A blue square tile with a white cloud icon.

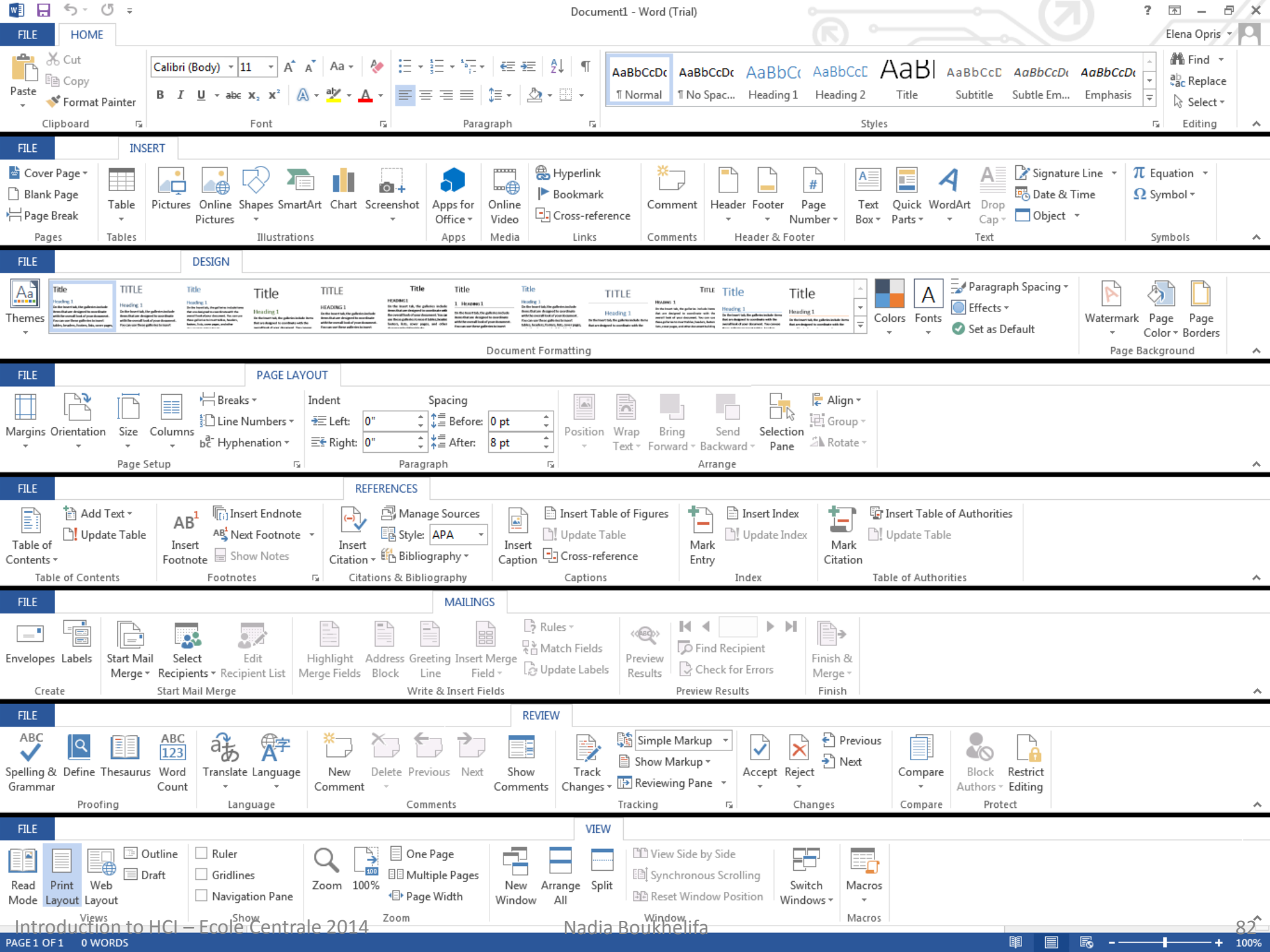


Store

A green square tile with a white shopping bag icon.

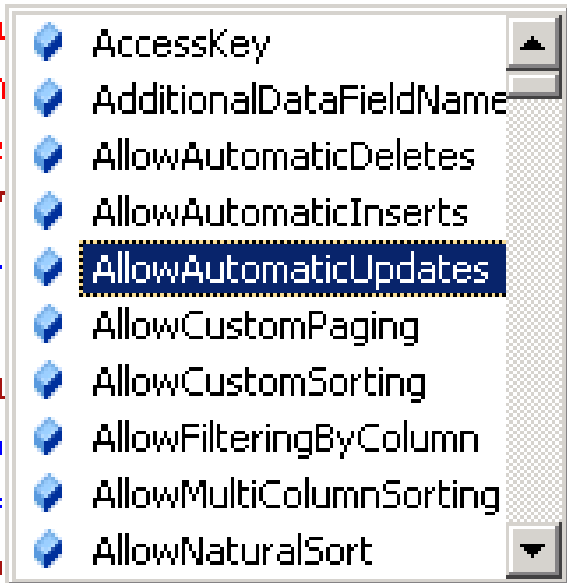
6 | *recognition rather than recall*





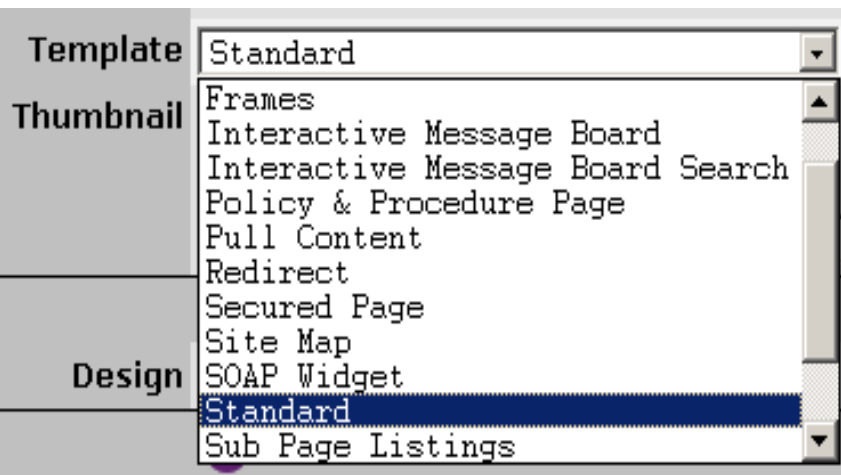
6 | *recognition rather than recall*

```
<telerik:RadGrid
  ID="RadGrid1"
  runat="server"
  DataSourceID="AccessDataSource1" SI
  <MasterTableView al
    autogenerated
    datakeyname
    datasource
  </MasterTableV
</telerik:RadGrid>
<asp:AccessDataSou
  DataFile="~/Ap
  SelectCommand=
</asp:AccessDataSo
```

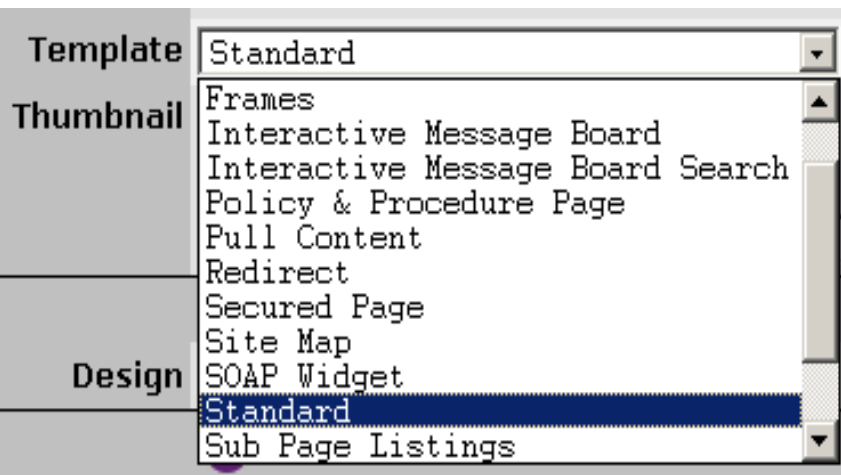


- AccessKey
- AdditionalDataFieldName
- AllowAutomaticDeletes
- AllowAutomaticInserts
- AllowAutomaticUpdates
- AllowCustomPaging
- AllowCustomSorting
- AllowFilteringByColumn
- AllowMultiColumnSorting
- AllowNaturalSort

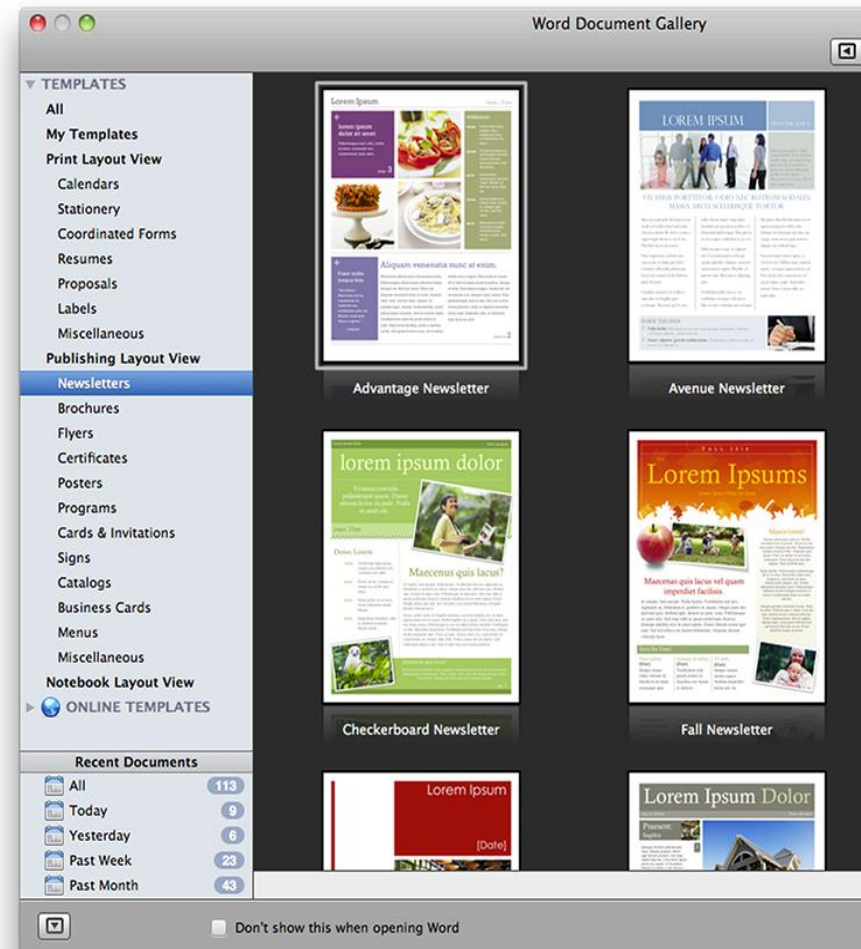
6 | *recognition rather than recall*



6 | *recognition rather than recall*



VS.



7 | *flexibility and efficiency of use*

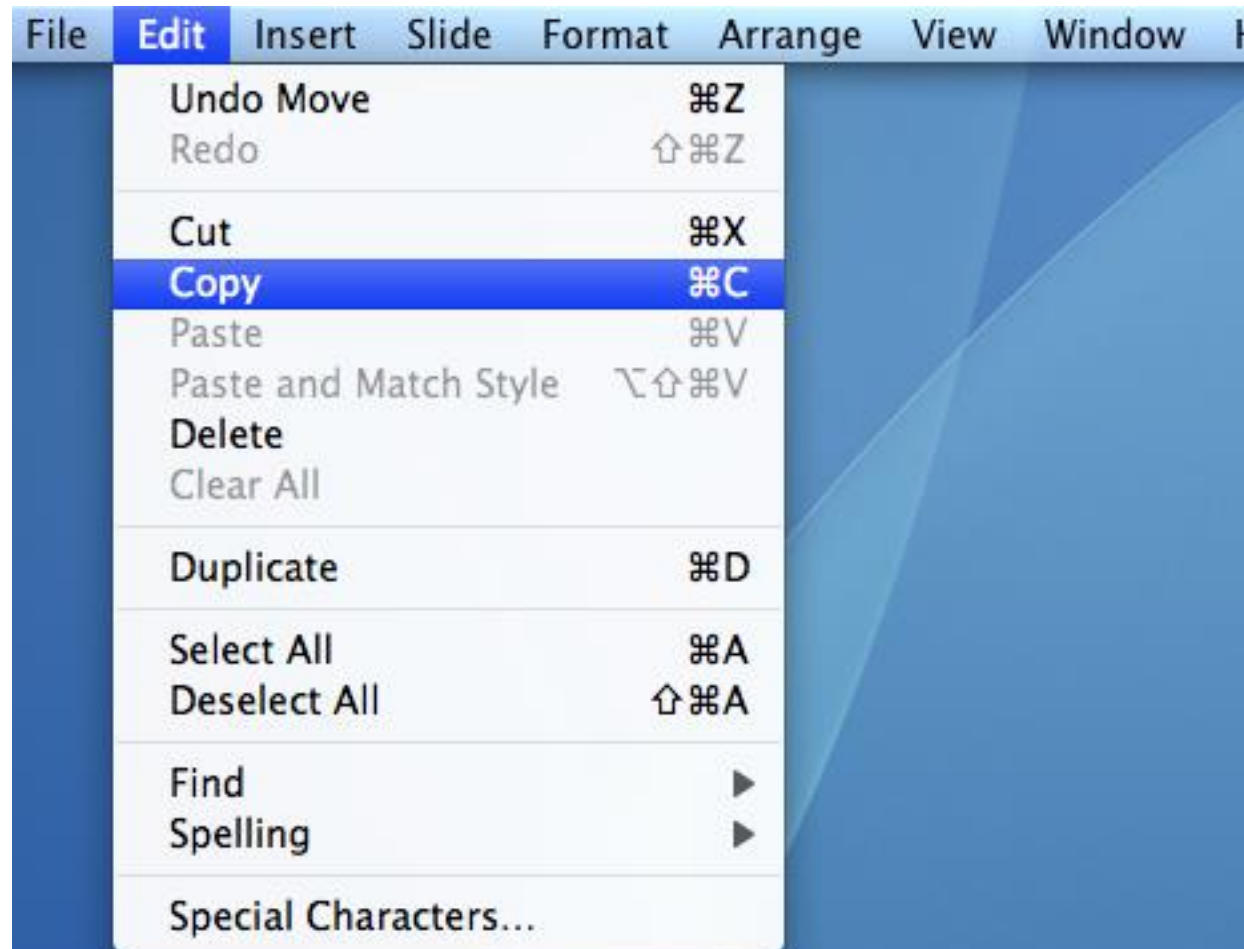
7 | *flexibility and efficiency of use*

As the frequency of use increases, so do the user's desires to reduce the number of interactions and to increase the pace of interaction.

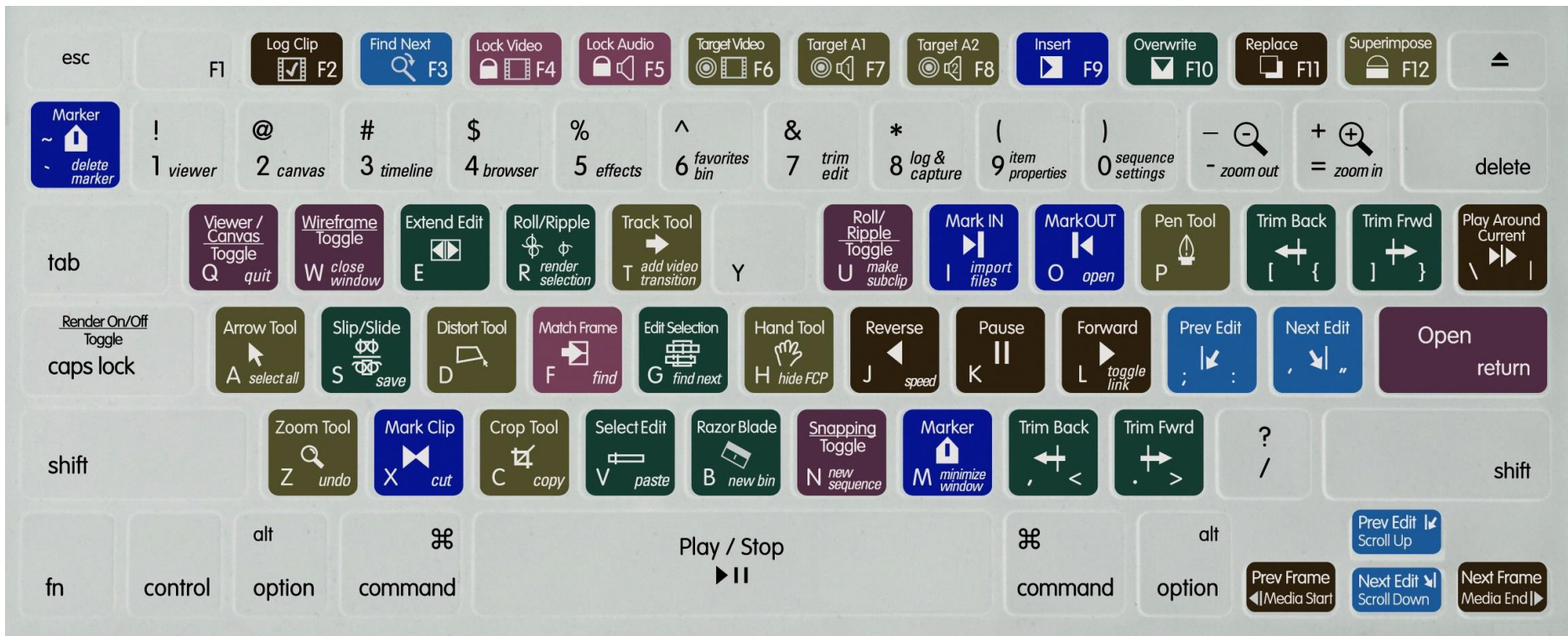
Abbreviations, function keys, hidden commands, and macro facilities are very helpful to an expert user.

7 | *flexibility and efficiency of use*

a) Keyboard shortcuts





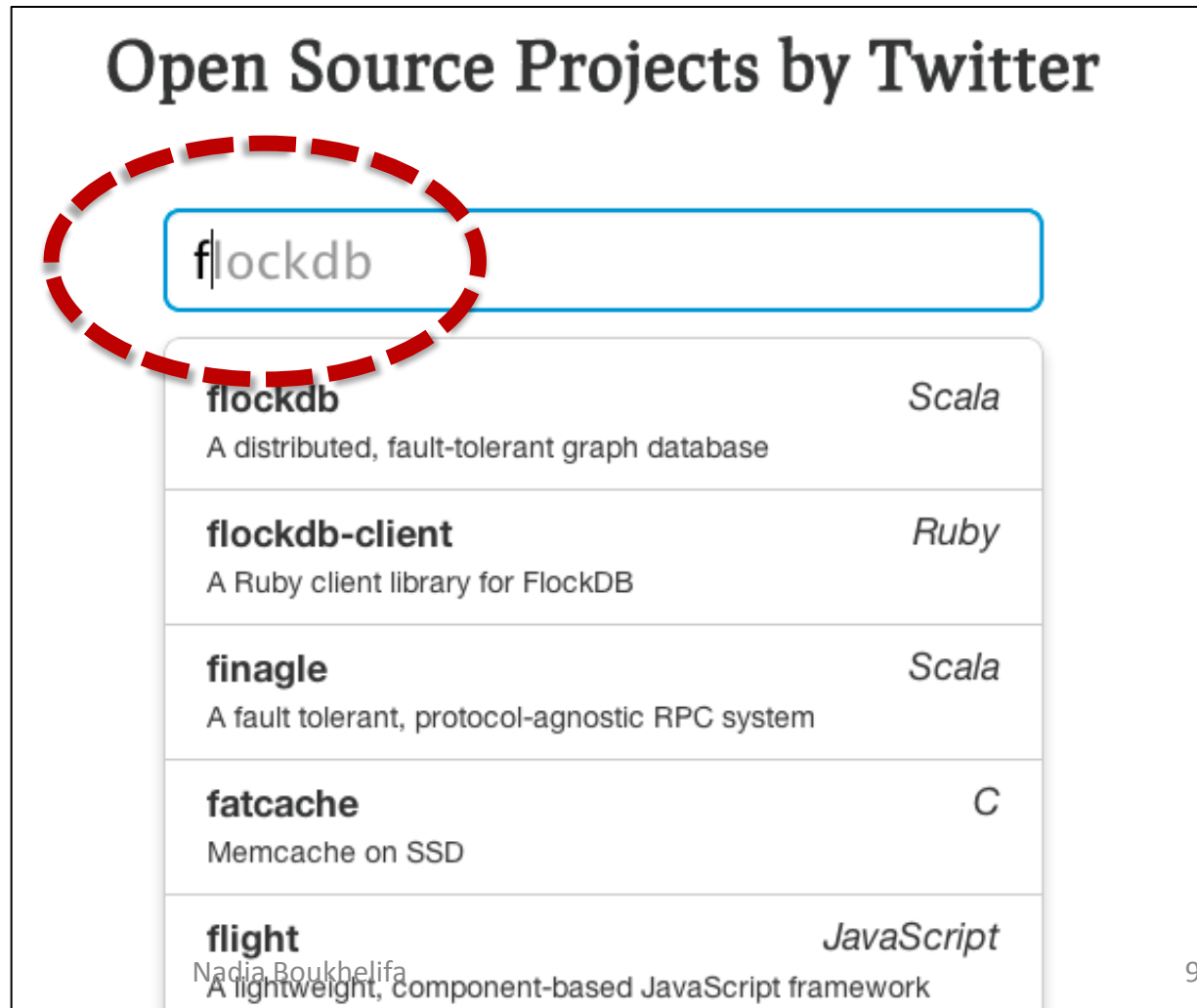




7 | *flexibility and efficiency of use*

b) auto-
complete

Open Source Projects by Twitter



flockdb	<i>Scala</i>
A distributed, fault-tolerant graph database	
flockdb-client	<i>Ruby</i>
A Ruby client library for FlockDB	
finagle	<i>Scala</i>
A fault tolerant, protocol-agnostic RPC system	
fatcache	<i>C</i>
Memcache on SSD	
flight	<i>JavaScript</i>
A lightweight, component-based JavaScript framework	

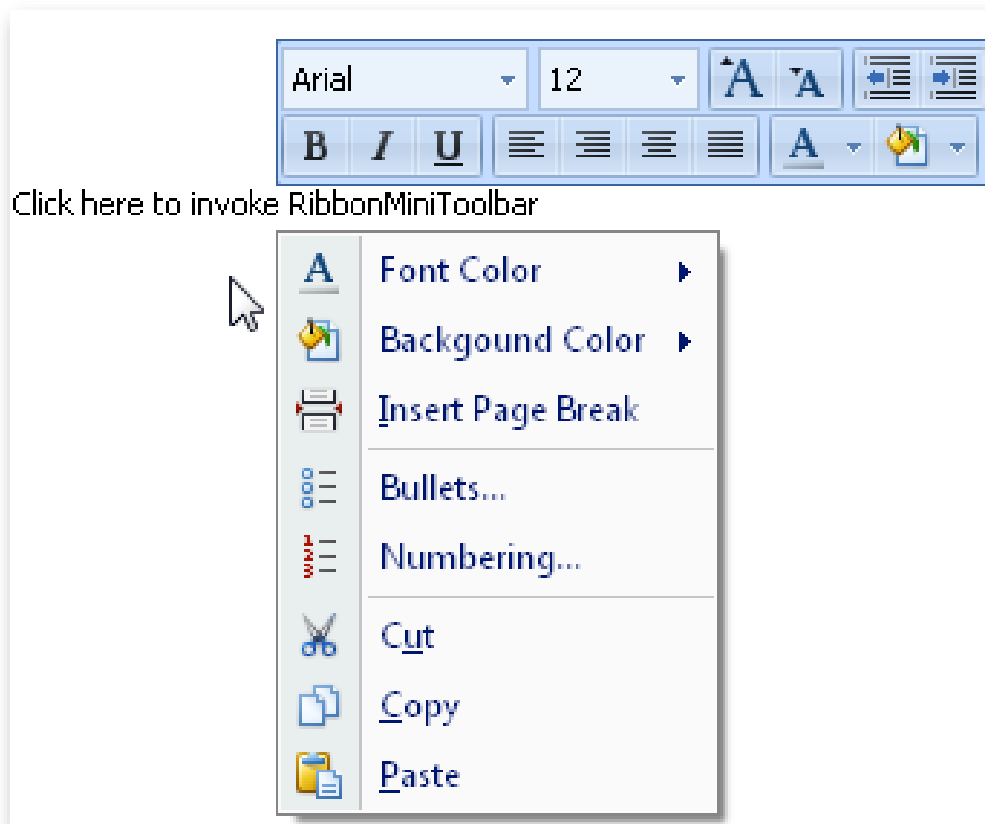
7 | *flexibility and efficiency of use*

c) History



7 | *flexibility and efficiency of use*

d) Context menus



7 | *flexibility and efficiency of use*

e) Type ahead (buffering, e.g., FIFO)

(entering input before the system is ready for it)



7 | *flexibility and efficiency of use*

designing for varying degrees of expertise

- **novice users**
 - restrict vocabulary to simple, necessary terms
 - minimal number of actions to achieve task
 - provide additional feedback
- **intermediate users**
 - use consistent structure and terminology for menus
 - emphasise recognition over recall
 - reference materials (on-line or printed)
- **expert users**
 - allow the user to optimize for speed
 - shortcuts: keystrokes, abbreviations, etc

7 | *flexibility and efficiency of use*



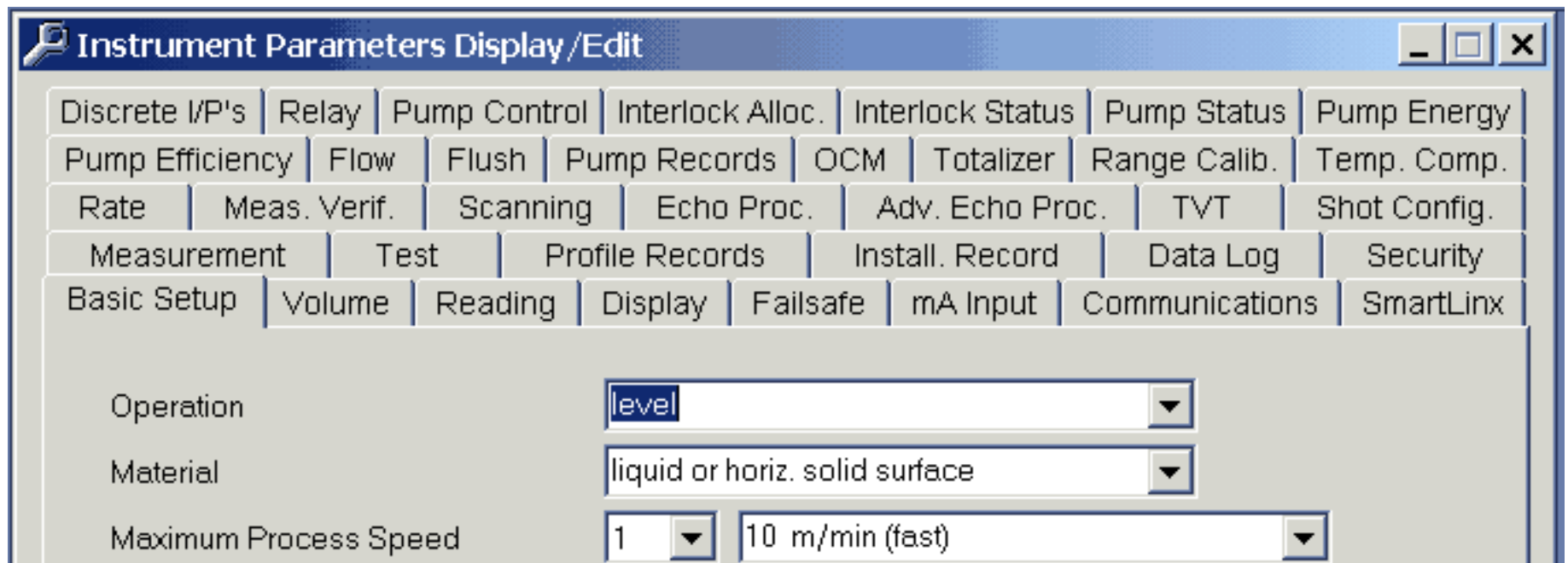
8 | *aesthetic and minimalist design*

8 | *aesthetic and minimalist design*

Present exactly the information the user needs

- less is more: less to learn, to get wrong, to distract...
- information should appear in natural order
 - related information is graphically clustered
 - order of accessing information matches user's expectations
- remove or hide irrelevant or rarely needed information
 - competes with important information on screen

8 | *aesthetic and minimalist design*



Google

Google Search

I'm Feeling Lucky

Search

HOME
27 October 2013

YAHOO
Yahoo.com

SIGN IN
New here? Sign up



YAHOO SITES Edit

- Mail
- News
- Sport
- Dating
- Lifestyle
- Finance (FTSE 100)
- omg!
- Cars
- Movies
- Videos on Screen
- Shopping
- Games
- Messenger
- Weather (12°C)
- Answers
- Travel
- Horoscopes

Developing News: Follow the course of St Jude's storm as it sweeps into Britain from the south. >> Latest news



Bale 'already lined up to leave Real Madrid'

Gareth Bale's awful start at Real Madrid has reportedly put a Premier League return in motion. **Destination >>**

- La Liga table
- Neymar dazzles in Clasico
- Suarez scores hat-trick



Latest on UK storm



Bale 'already set to leave Real'



Simpsons voice actress dies



Musician Lou Reed dies

1 - 4 of 80

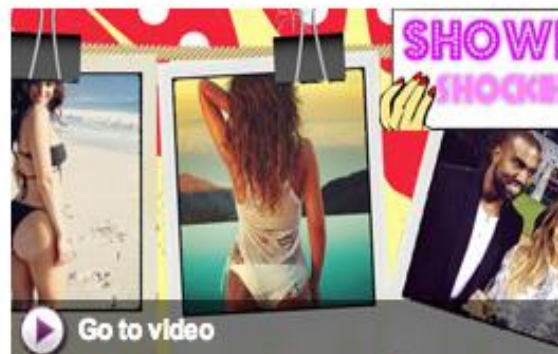


NEWS **SPORT** ENTERTAINMENT FINANCE

Trending now

- | | |
|----------------------|---------------------|
| 1. Indian Grand Prix | 6. Home insurance |
| 2. Weather warnings | 7. Dual fuel prices |
| 3. Premier League | 8. Rugby League V |
| 4. Sofa beds | 9. Strictly Come D |
| 5. Syria | 10. NFL London |

Editor's video picks



Go to video

Kim, Cheryl: Who shocked us the most?



Comedy: When your mum joins Facebook sketch

8 | *aesthetic and minimalist design*

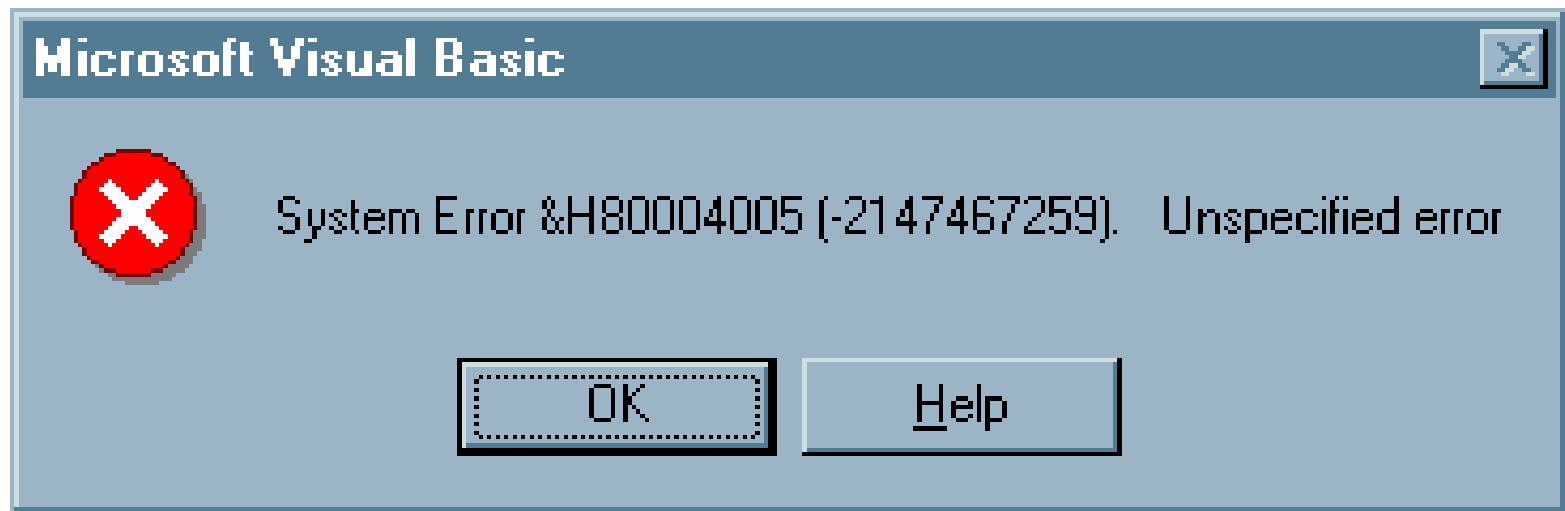


8 | *aesthetic and minimalist design*



9 | *help users recognize, diagnose, and recover from errors*

9 | *help users recognize, diagnose, and recover from errors*



9| *recovering from errors*

example error messages:

- “Sorry, the request was unsuccessful”
 - How so?
- “E-Mail address is improperly formatted or contains invalid characters”
 - Which is it?
- “The password you entered has an incorrect number of characters. Please enter a password 6-16 characters long, using any combination of upper case letters, lower case letters, and numbers”
 - still sucks but I know what went wrong
- “could not log in. valid authentication credentials were not provided”
 - nerding out. People know the word “password” and “user name”

- Invalid email address entered
- Billing zipcode format is invalid.
- Missing a value for the required property: billzipcode
- Missing a value for the required property: billcity
- Missing a value for the required property: billaddress1
- Missing a value for the required property: login
- Missing a value for the required property: billstate

registration

1. Personal information

First * M Last *

Stuart Jones

Email (Login) *

Email me promotions?

Gender ▾

2. Billing information

(Credit Card Mailing Address)

Care of

Address *

City *

Error messages are too far away from where they can be corrected.

Also, can we say “nerd language” for the error messages themselves?

be polite, never blame the user

ABORTED

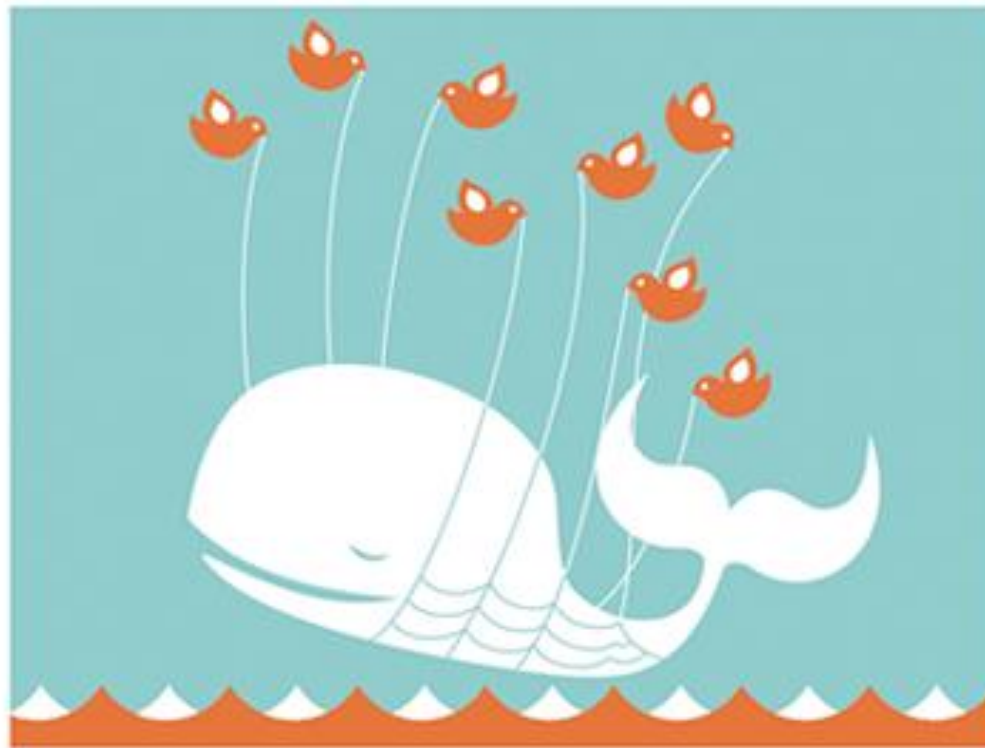


FATAL

ILLEGAL

Twitter is over capacity.

Too many tweets! Please wait a moment and try again.



Oops! Google Chrome could not find www.google-news.com

Did you mean: news.google.com

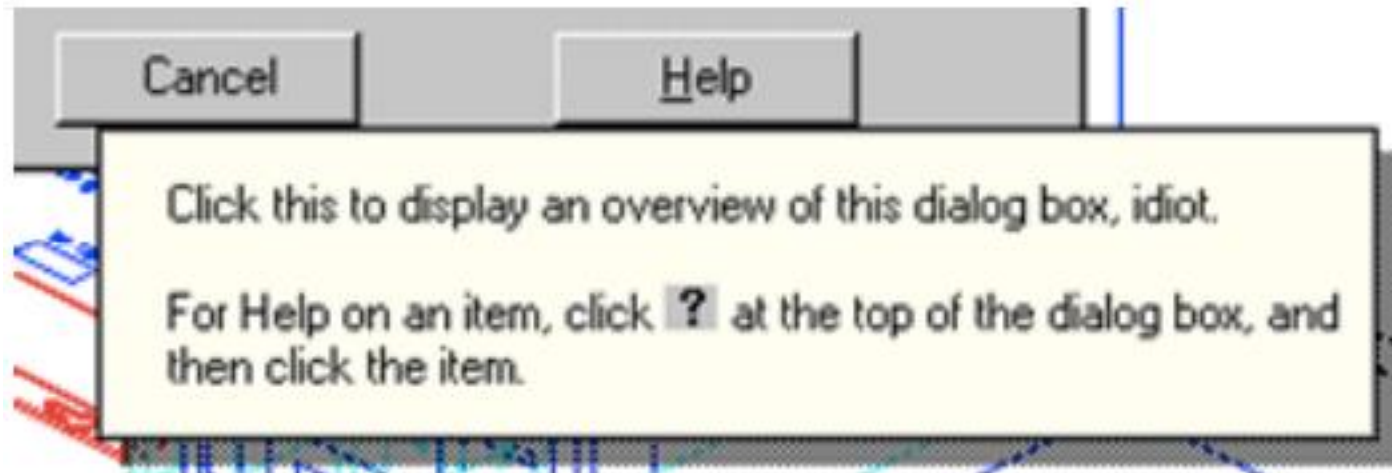
Additional suggestions:

- Search on Google:

[Google Chrome Help - Why am I seeing this page?](#)

©2013 Google - [Google Home](#)

be polite even when you're coding for yourself...



Source Interface Hall of Shame

Provide suggestions/examples

 **Please enter your email address in this format: "youremail@domain.com".**

» not “cannot open file”, but “cannot open file named paper.doc”

9 | *help users recognize, diagnose, and recover from errors*

The image shows a Google search interface. The search bar contains the text "ucl human computer interaction". A red dashed circle highlights the search bar. Below the search bar, the "Web" tab is selected. The search results show "About 101,000 results (0.38 seconds)". A red dashed oval highlights the text "Showing results for [ucl human computer interaction](#)" and "Search instead for ucl human computer interaction". Below this, there are links to "Scholarly articles for ucl human computer interaction" and a list of articles including "... the 'weakest link'—a human/computer interaction ..." by Sasse, "... of task analysis for human-computer interaction" by Stanton, and "Research methods for human-computer interaction" by Cairns. At the bottom, there is a link to "MSc Human-Computer Interaction with Ergonomics - UCL" with a green dot icon, followed by the URL "www.ucl.ac.uk" and a breadcrumb trail: "... > Prospective Students > PaLS Masters programmes".

Google

ucl human computer interaction

Web Images Maps Shopping Videos More Search tools

About 101,000 results (0.38 seconds)

Showing results for [ucl human computer interaction](#)
Search instead for ucl human computer interaction

[Scholarly articles for ucl human computer interaction](#)

[... the 'weakest link'—a human/computer interaction ...](#) - Sasse - Cited by 334

[... of task analysis for human-computer interaction](#) - Stanton - Cited by 229

[Research methods for human-computer interaction](#) - Cairns - Cited by 65

[MSc Human-Computer Interaction with Ergonomics - UCL](#) ●

[www.ucl.ac.uk](#) > ... > Prospective Students > PaLS Masters programmes ▾

UK/EU 2013/14: £NHS funded (FT). Overseas 2013/14: £21,000 (FT). Programme

9 | *help users recognize, diagnose, and recover from errors*

Or start a new account

Choose a username (no spaces)

 bert is already taken. Please choose a different username.

Choose a password

 Passwords must be at least 6 characters and can only contain letters and numbers.

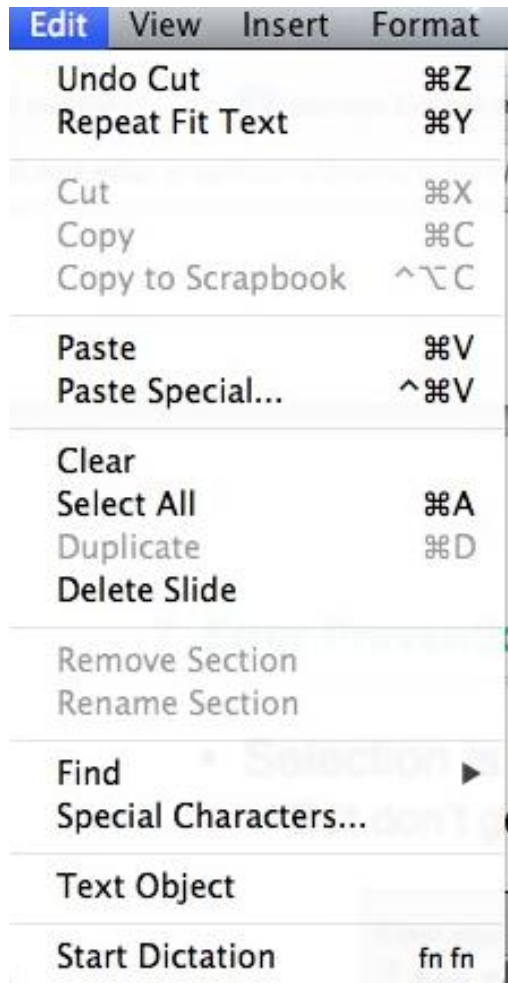
Retype password

Email address (must be real)

 The email provided does not appear to be valid

Send me occasional Digg updates.

prevention techniques (on the small)



Grey out illegal commands

Avoid typing errors through selection



Source: Interface Hall of Shame

error types

- slips (and lapses)
 - failure to correctly execute a procedure
 - slip is a failure of execution; lapse is a failure of memory
 - typically found in skilled behaviour
- mistakes
 - using wrong procedure for goal
 - typically found in rule-based behaviour or problem-solving behaviour

slips (and lapses)

- capture error
 - frequently done activity takes charge instead of intended one
 - leave your house, and end up walking toward school instead of to the grocery store
- description error
 - intended action similar to others that are possible
 - pour orange juice on cereal
 - throwing shirt into toilet instead of into hamper

Lapses

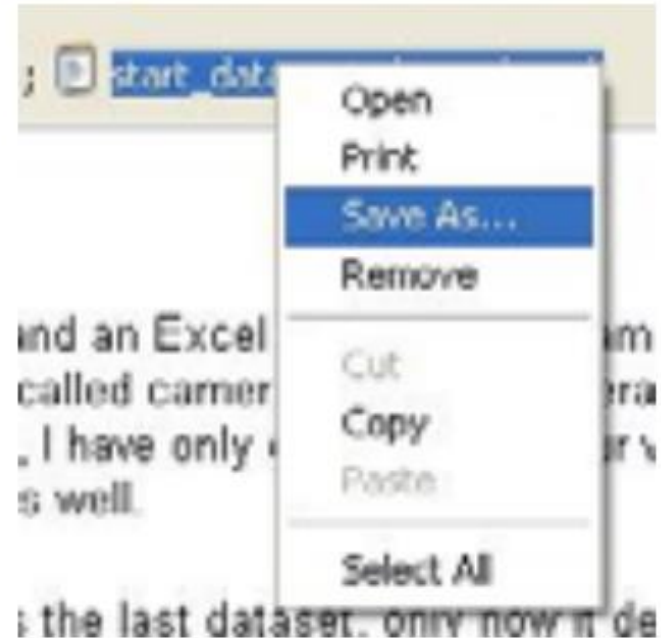
- Loss of intention
 - forgetting the goal partway
 - walking into a room, forgetting why you went there
- omissions due to interruption
 - get coat out, interrupted by phone call; then go out without coat
- omissions due to already satisfied goal
 - walking away from ATM w/o card
 - walking away from copier without originals

slips (and lapses)

- Mode errors
 - people do actions in one mode thinking they are in another
 - refer to a file that's in a different directory
 - looking for commands / menu options that are not relevant

preventing capture and description slips

- avoiding habitual action sequences with identical prefixes
- avoid actions with very similar descriptions
- keep dangerous commands away from common ones



what do you think of this redesign?

<u>U</u> ndo	Ctrl+Z
Cu <u>t</u>	Ctrl+X
<u>C</u> opy	Ctrl+C
<u>P</u> aste	Ctrl+V
De <u>l</u> ete	Del
<u>F</u> ind...	Ctrl+F
Find <u>N</u> ext	F3
<u>R</u> eplace...	Ctrl+H
<u>G</u> o To...	Ctrl+G
Select <u>A</u> ll	Ctrl+A
Time/ <u>D</u> ate	F5



<u>U</u> ndo	Ctrl+Z
Cu <u>t</u>	Ctrl+X
<u>C</u> opy	Ctrl+C
<u>P</u> aste	Ctrl+V
De <u>l</u> ete	Del
<u>F</u> ind...	Ctrl+F
Find <u>N</u> ext	F3
<u>R</u> eplace...	Ctrl+H
<u>G</u> o To...	Ctrl+G
Select <u>A</u> ll	Ctrl+A
Time/ <u>D</u> ate	F5

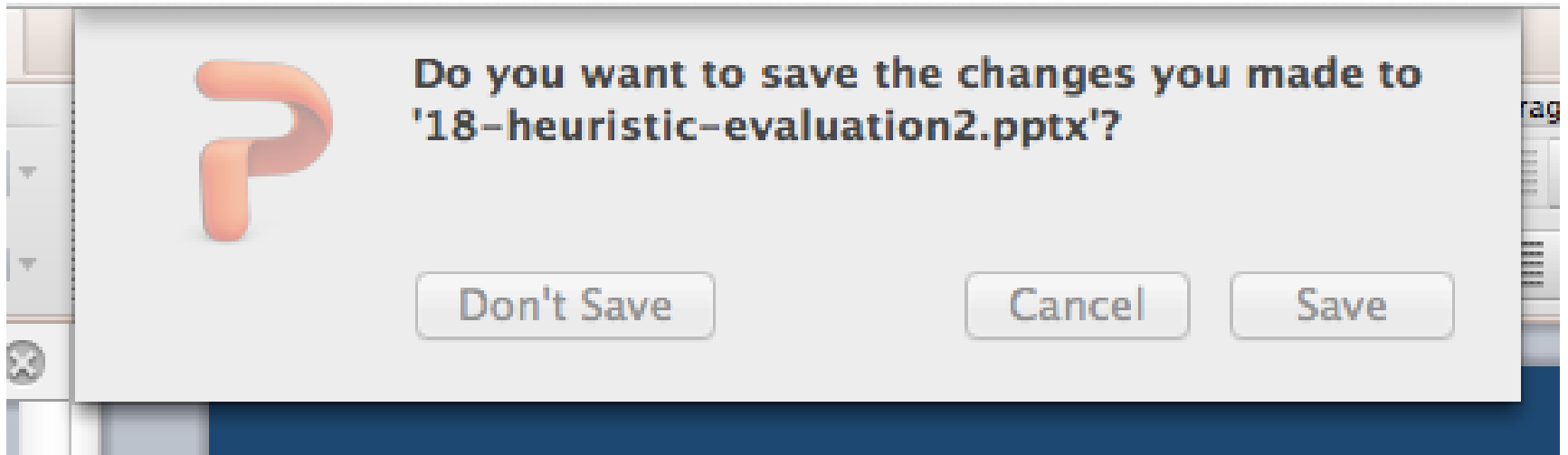
preventing mode errors

- eliminate modes
- increase visibility of mode
- spring-loaded or temporary modes
- disjoint action sets in different modes

avoiding lapses

- keep procedures short
- minimize interruptions
- use forcing functions
 - automatic transmission: you must hold down brake to shift out of Park
 - must take card out of ATM before you get your money

confirmation dialogs



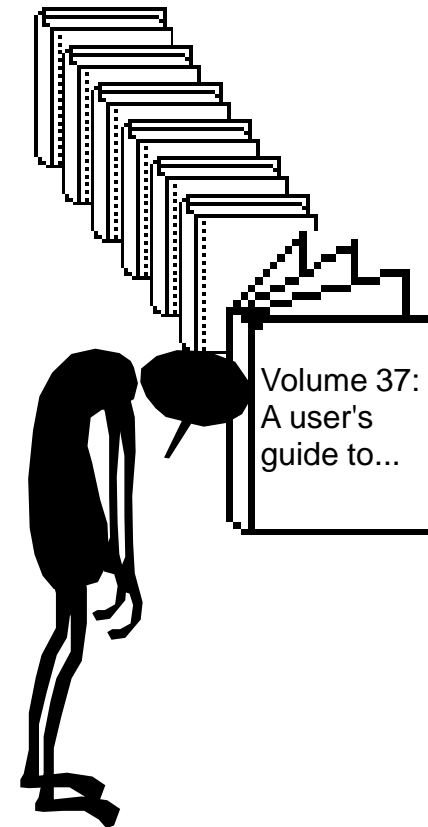
9 | help users recognize, diagnose, and recover from errors

- design to prevent errors from occurring
- eliminate error-prone conditions
- present users with a confirmation option before they commit to the action
- provide undo

10 | help and documentation

10 | *help and documentation*

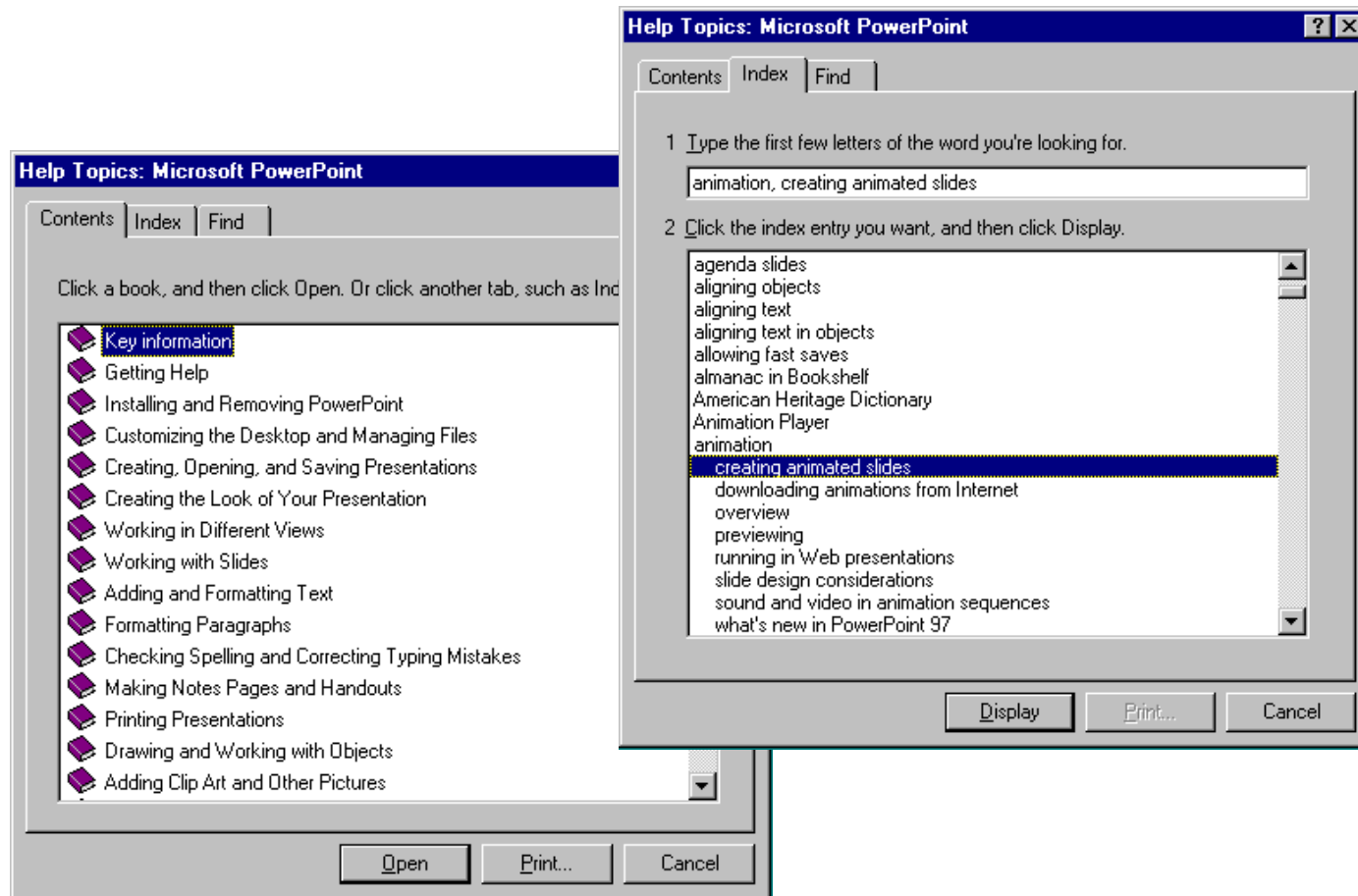
- **help is not a replacement for bad design**
- **simple systems:**
 - walk up and use; minimal instructions
- **most other systems:**
 - feature rich
 - simple things should be simple
 - learning path for advanced features



10 | *help and documentation*

- **Many users do not read manuals**
- Help usually needed when users are in some kind of panic
 - paper manuals unavailable in many businesses
 - online documentation better, faster, up-to-date
 - good search/lookup tools
 - online help specific to current context

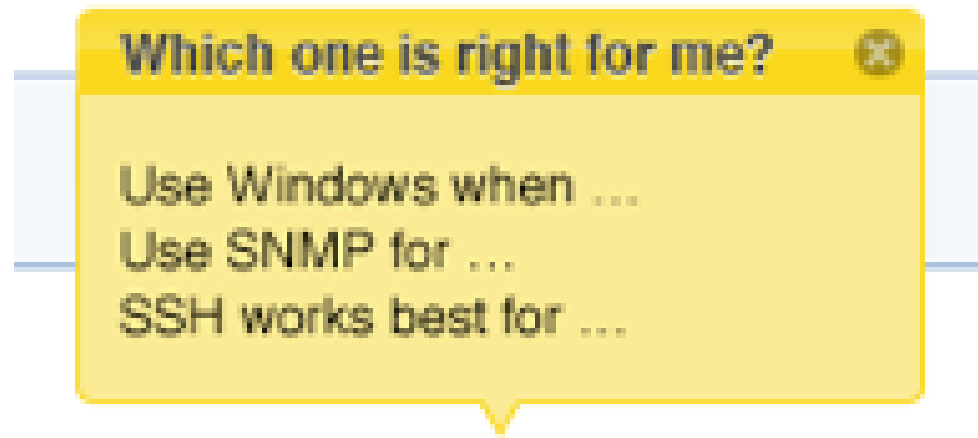
types of help: search and index



types of help: tutorials



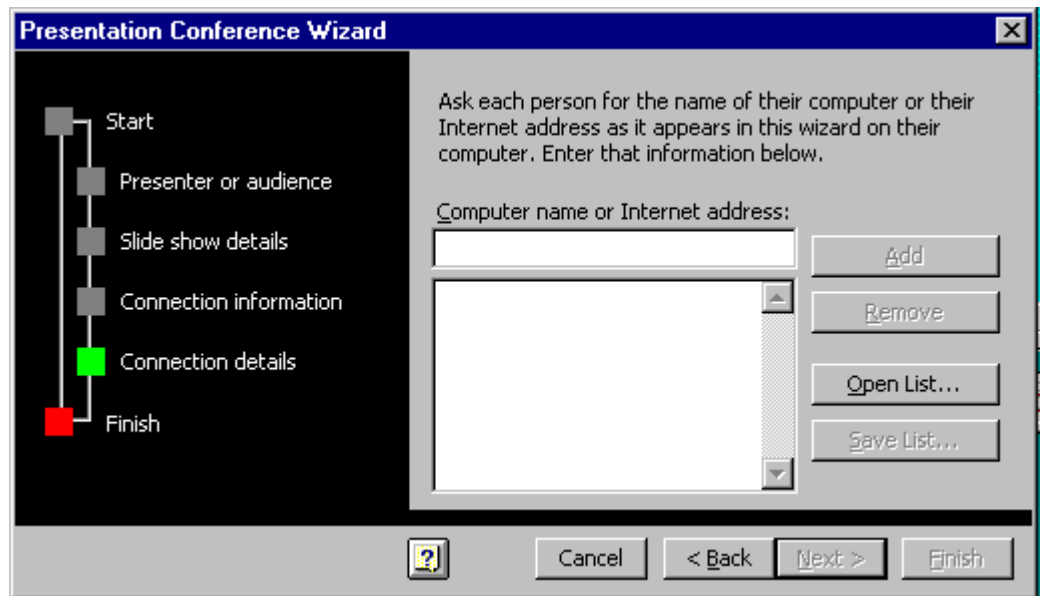
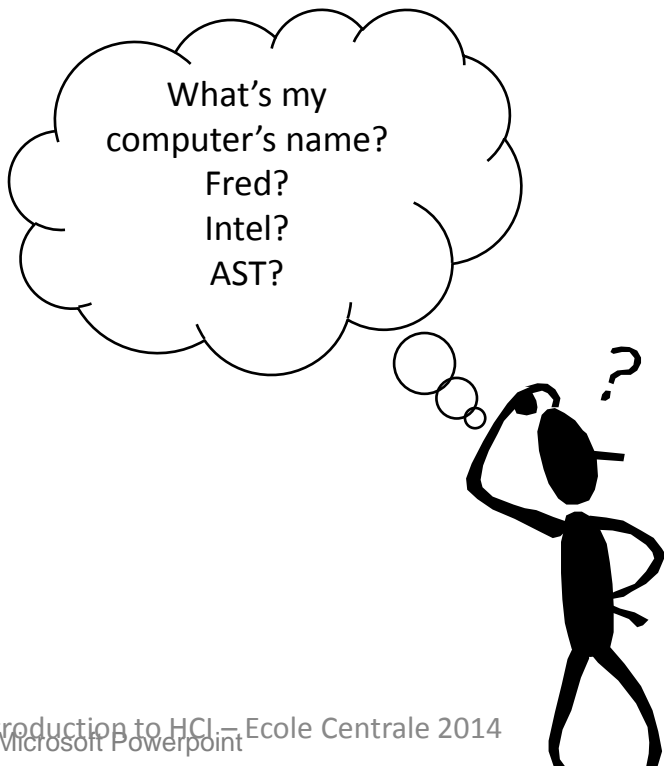
types of help: mouse-over/hover information



e following: 

types of help: Wizards

- walks user through typical tasks
- *but* dangerous if user gets stuck



Jakob Nielsen's Heuristics

- 1. Visibility of system status**
- 2. Match between system and real world**
- 3. User control and freedom**
- 4. Consistency and standards**
- 5. Error prevention**
- 6. Recognition over recall**
- 7. Flexibility and efficiency of use**
- 8. Aesthetic and minimalist design**
- 9. Help users recognize, diagnose, and recover from errors**
- 10. help and documentation**

Shneiderman's golden rules

1. strive for **consistency**
2. enable frequent users to use **shortcuts**
3. offer informative **feedback**
4. design dialog to **yield closure**
5. offer **simple error handling**
6. permit easy **reversal of actions**
7. support internal locus of **control**
8. **reduce short-term memory load**

LAB

PCII Results

- only satisfactory

WHY

- instructions are crucial, look at them; list != describe
- look at the grading sheet
- main flaws:
 - design requirements follow a study
 - half of your requirements seemed completely made up
 - studies did not ask questions that help to elicit tasks, design requirements

PCIII Results

- only satisfactory

WHY

- Sketches / storyboards not always related to user requirements
- You did not read instructions / grading sheet

PCIII Results

- main flaws:
 - Your selected ideas and storyboards should reflect user requirements
 - Storyboards do not show important aspects of interface / use
 - Problem with Images: fuzzy, cropped, no labels
 - Problem with storyboards: labels, transitions, details
 - Groups of 4 submitting work of 3.

Next: your project component IV

- build a vertical prototype
 - follow storyboard from component III
 - if your requirements or storyboards are not usable, send me a new one and get it approved
 - pick a programming language you like
- prototype should
 - be functional, core functionality has to work
- prototype does **not**
 - have to run on final platform (e.g. mobile device, web browser ,...)

your next project component

- deliverable
 - on **March 2nd**
 - print out and bring grading sheet to class
 - 10 minute demo of your system
 - every student has to do part of the presentation
- today
 - I want to talk to every team and see progress made in the lab
 - take the time to check with me if you are on the right track

Exam (March 16th)

- 3h maximum
- will consist of:
 - general course questions from the first 6 lectures
 - “what is the design life cycle”
 - “name three techniques for user requirements analysis”
 - creative tasks
 - imagine you have to idea to design a new x ...
 - “who are your users and stakeholders”
 - “what would be their tasks”
 - sketch 5 ideas for a new technique for x ...

Exam

- no material allowed in exam
 - that means:
 - exam questions will be general
 - I do not ask you to memorize tiny details